

Week ③

PHY 106 Quantum Physics

Instructor: Sebastian Wüster, IISER Bhopal, 2018

These notes are provided for the students of the class above only.

There is no warranty for correctness, please contact me if you spot a mistake.

2) Waves and Particles

revision of movie:

Quantum physics is essentially all about

“things that ought to be particles are **also** waves”

and

“things that ought to be waves are **also** particles”.

Thus, let's make sure we are all on the same page regarding waves.....

2.1) Introduction to wave mechanics

What **is** a wave?

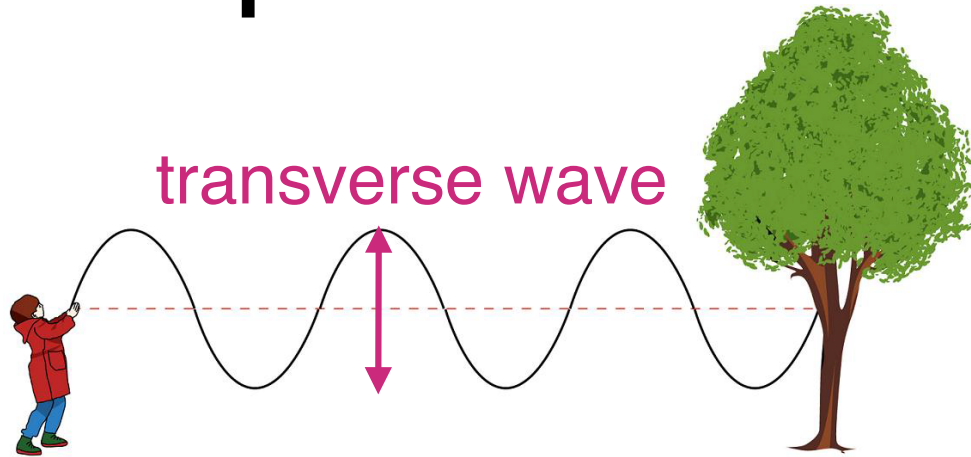
Definition of **wave**:

A perturbation of some **property** is transported through a **medium**, without transport of the medium itself

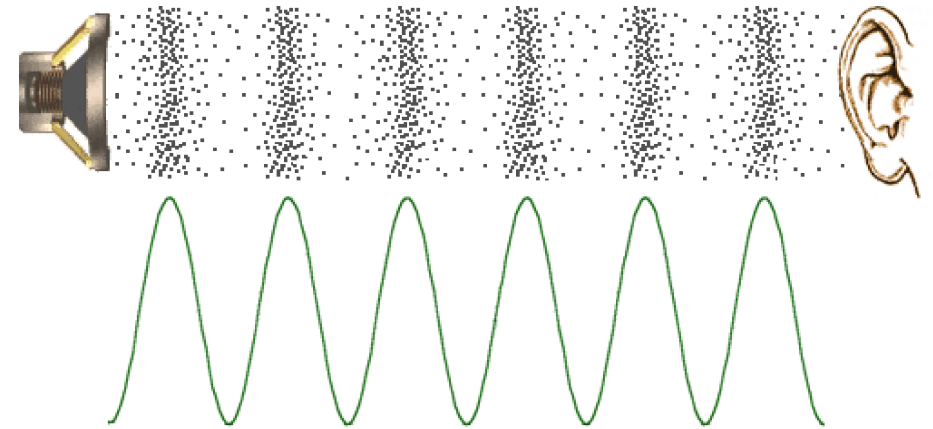
Book: A.P. French, “Vibrations and waves”

Waves

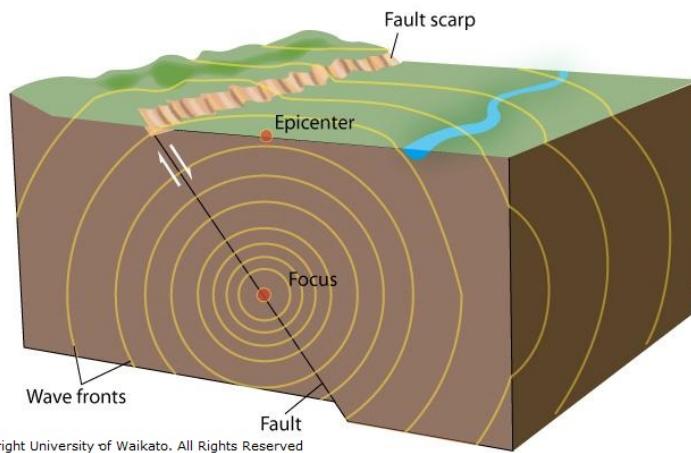
Examples:



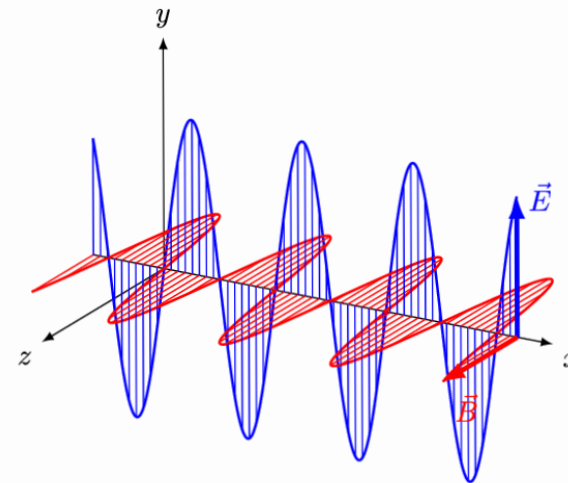
Rope waves



Sound wave



Seismic wave

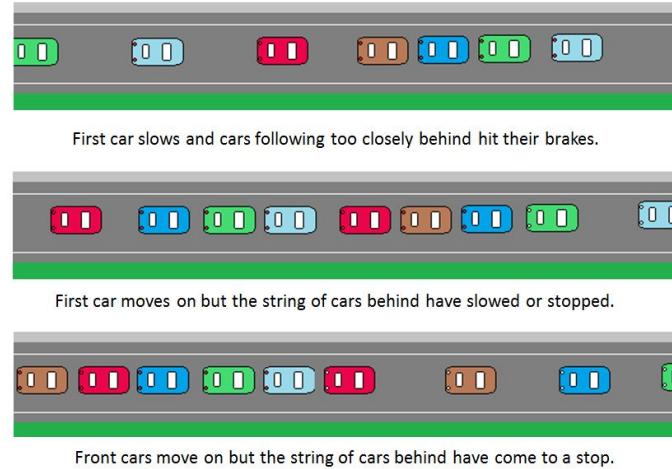


Electromagnetic wave

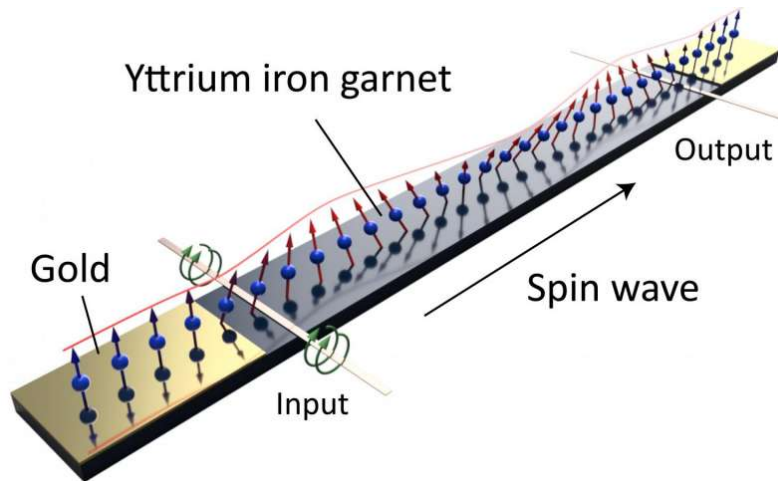
Waves



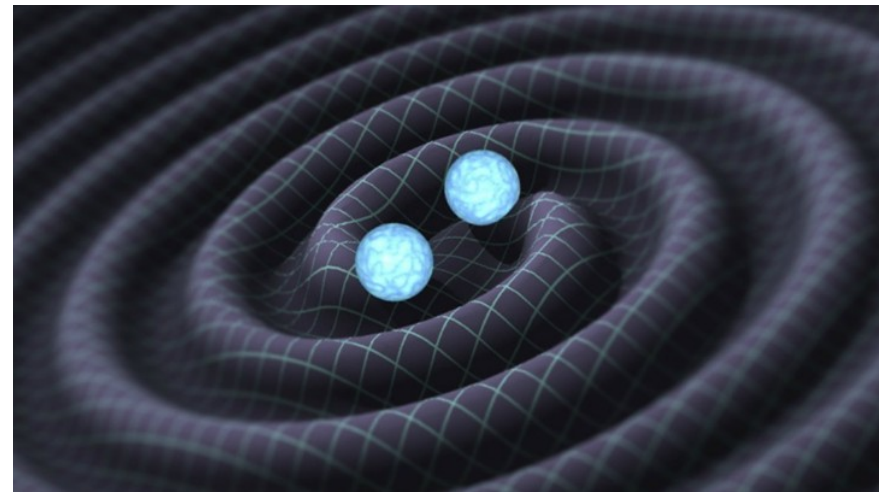
Water wave



Traffic waves

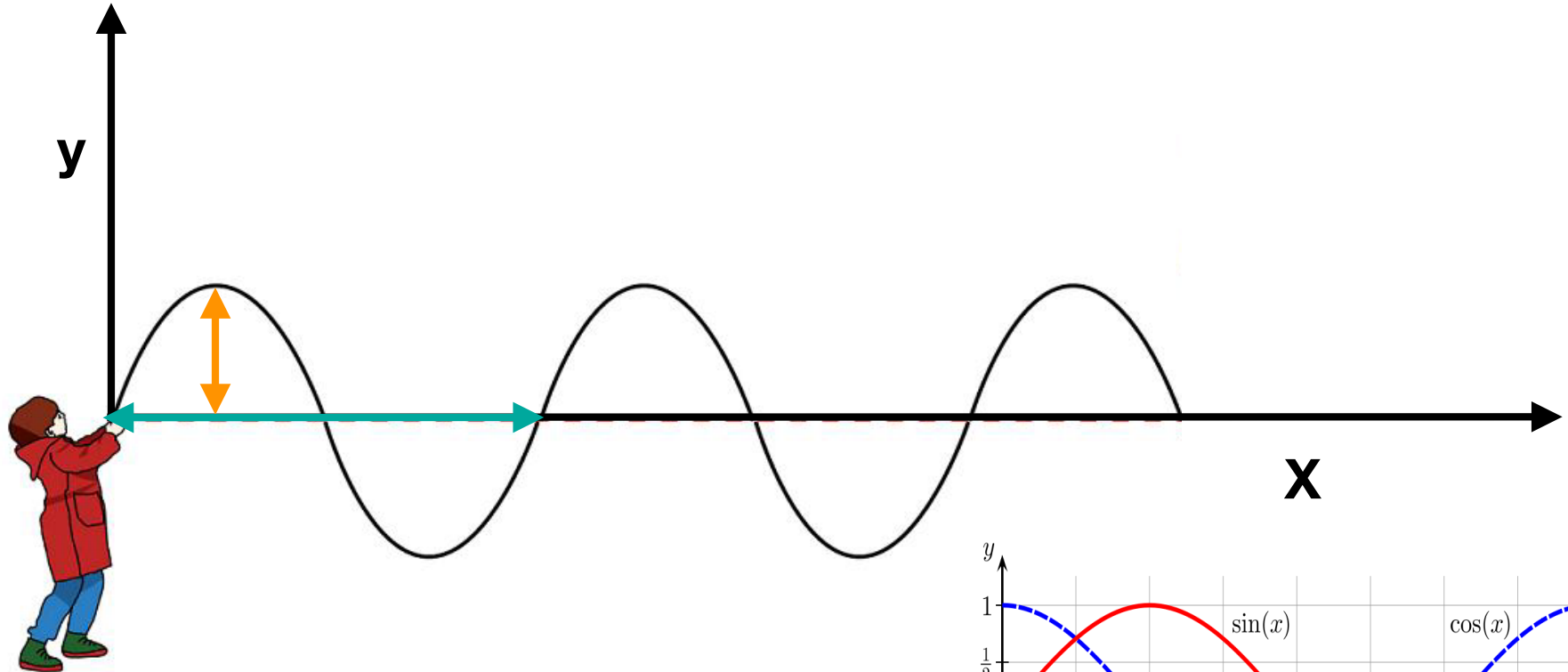


Spin waves



Gravitational wave

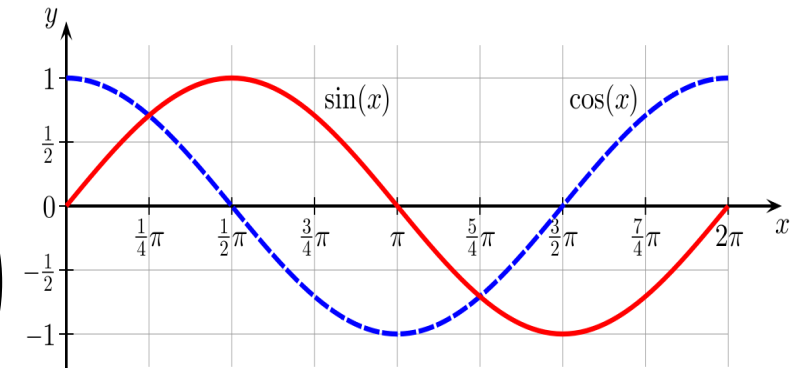
2.1.1) Waves, frequencies, wavelengths



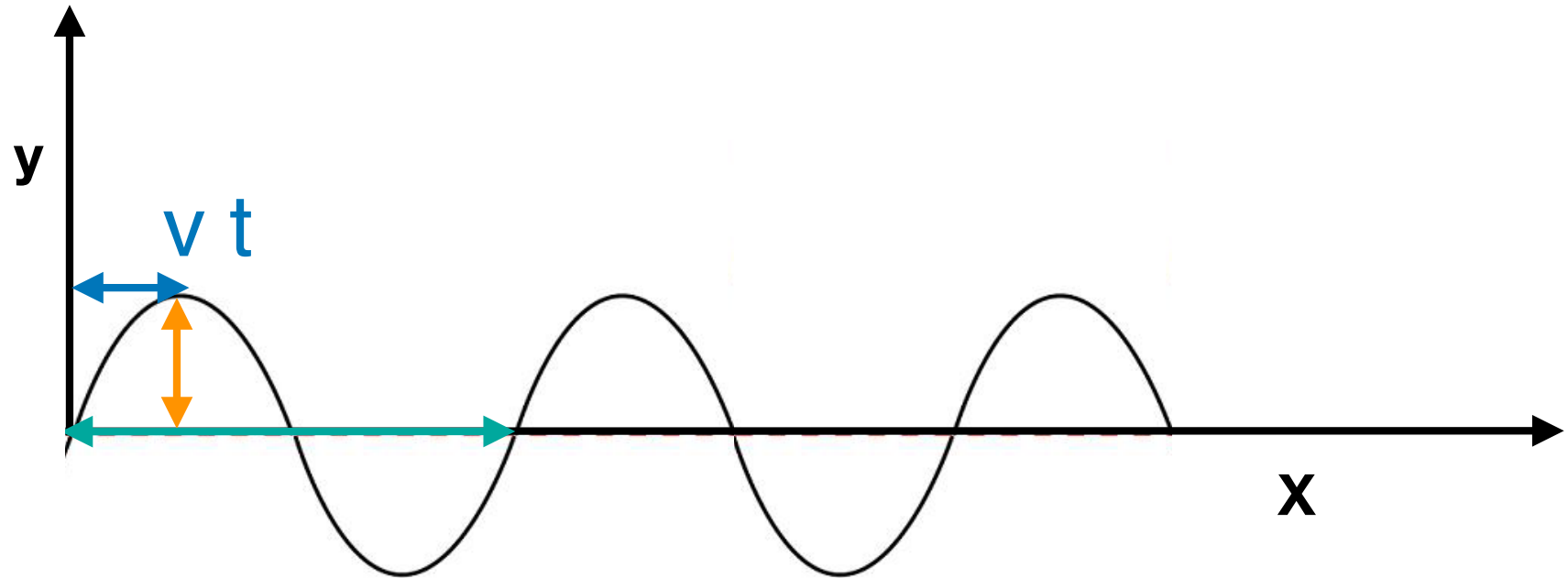
$$y(x) = \boxed{A} \sin \left(\frac{2\pi}{\boxed{\lambda}} x \right)$$

amplitude

wavelength



Waves



$$y(x, t) = \boxed{A} \sin \left(\frac{2\pi}{\boxed{\lambda}} (x - \boxed{V}t) \right) \quad (5)$$

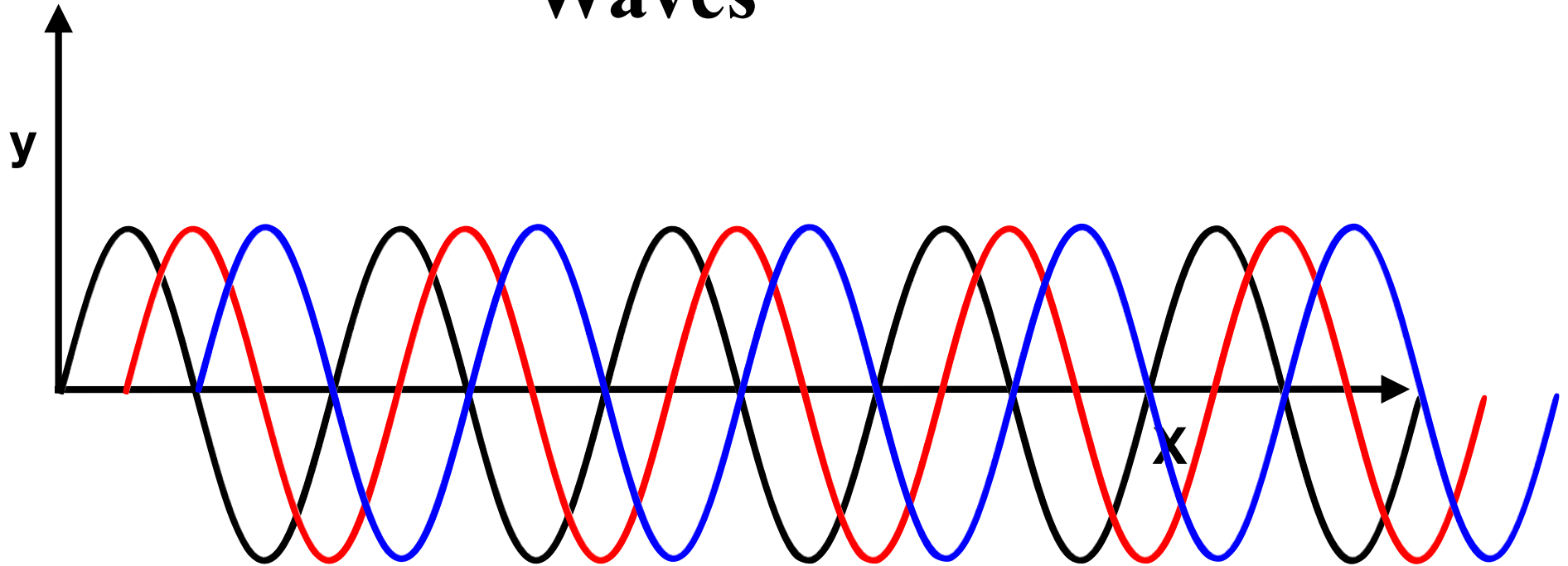
amplitude

wavelength

wave velocity

Form of **progressive/travelling wave**

Waves



$$y(x, t) = A \sin \left(\frac{2\pi}{\lambda} (x - Vt) \right)$$

$$t = 0$$

$$t = \frac{\lambda}{4} \frac{1}{V}$$

$$t = \frac{\lambda}{2} \frac{1}{V}$$

Argument of **sin** is called **phase**

V here is the **phase velocity**

Waves

Rewrite wave form:

$$y(x, t) = A \sin \left(\frac{2\pi}{\lambda} (x - Vt) \right) \quad k = \frac{2\pi}{\lambda} \quad (7)$$



$$y(x, t) = A \sin (kx - \omega t) \quad (6)$$

$$\frac{\omega}{k} = V \quad (8)$$

k is the **wave number** (unit 1/m)

ω is the **angular frequency**

ν is the **frequency** (unit Hz = 1/s)

$$\omega = 2\pi\nu \quad (9)$$

Waves

$$y(x, t) = A \sin (kx - \omega t) \quad (6)$$

$$k = \frac{2\pi}{\lambda} \quad (7)$$

Relation between **frequency, wave length** or **wave number** and **phase velocity** of any wave
(unit m/s)

$$\frac{\omega}{k} = V \quad (8)$$

$$\nu \lambda = V \quad (10)$$

k is the **wave number**

ω is the **angular frequency**

ν is the **frequency**

$$\omega = 2\pi\nu \quad (9)$$

Wave velocities

$$\frac{\omega}{k} = V \quad (8)$$

$$\nu \lambda = V \quad (10)$$

Examples:

sound in solid

$$V = \sqrt{\frac{Y}{\rho}} \approx 5000 \text{ m/s}$$

$$\nu = 440 \text{ Hz} \quad \lambda = 11.4 \text{ m}$$

gravitational waves

$$V = c = 299792458 \text{ m/s}$$

$$\nu = 440 \text{ Hz} \quad \lambda = 681 \text{ km}$$

Wave velocities

$$\frac{\omega}{k} = V \quad (8)$$

$$\nu \lambda = V \quad (10)$$

Examples II:

water wave
(tsunami)

$$V = 500 \text{ km/h}$$

$$\nu = 3.3 \text{ /h} \quad \lambda = 151 \text{ km}$$

light wave (elm)

$$V = c = 299792458 \text{ m/s}$$

$$\lambda = 700 \text{ nm} \quad \nu = 4.2 \times 10^{14} \text{ Hz}$$

2.1.2) The wave equation

Is there a general equation that governs wave behavior?

$$y(x, t) = A \sin(kx - \omega t)$$

We see:

$$\frac{\partial^2}{\partial x^2} y(x, t) = -k^2 A \sin(kx - \omega t) = -k^2 y(x, t) \quad (11)$$

$$\frac{\partial^2}{\partial t^2} y(x, t) = -(-\omega)^2 A \sin(kx - \omega t) = -\omega^2 y(x, t) \quad (12)$$

Wave equation

Any function:

$$y(x, t) = f(x - Vt)$$

Chain rule:

$$\frac{\partial^2}{\partial x^2} y(x, t) = (1)^2 f''(x - Vt)$$

$$\frac{\partial^2}{\partial t^2} y(x, t) = (-V)^2 f''(x - Vt)$$

Fulfills wave-equation: **(13)**

$$\frac{\partial^2}{\partial x^2} y(x, t) = \frac{1}{V^2} \frac{\partial^2}{\partial t^2} y(x, t)$$

The wave equation

$$\frac{\partial^2}{\partial x^2} y(x, t) = -k^2 y(x, t) \quad (11)$$

$$\frac{\partial^2}{\partial t^2} y(x, t) = -\omega^2 y(x, t) \quad (12)$$

$$y(x, t) = -\frac{1}{\omega^2} \frac{\partial^2}{\partial t^2} y(x, t)$$

With: $\frac{\omega}{k} = V \quad (8) \quad \frac{k}{\omega} = \frac{1}{V}$

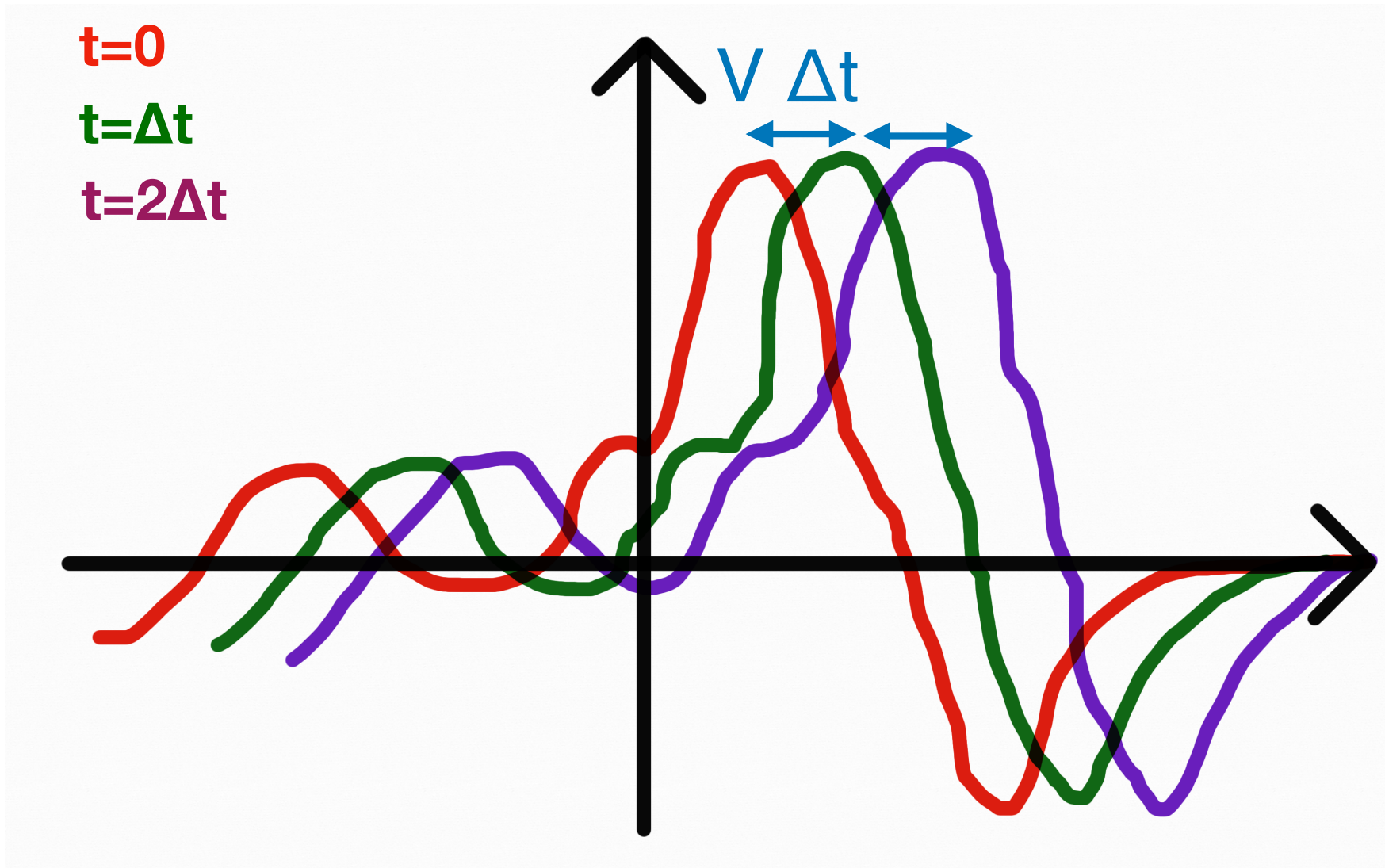
General wave equation

$$\frac{\partial^2}{\partial x^2} y(x, t) = \frac{1}{V^2} \frac{\partial^2}{\partial t^2} y(x, t) \quad (13)$$

- Change in time **causes** change in space **and vice versa**.

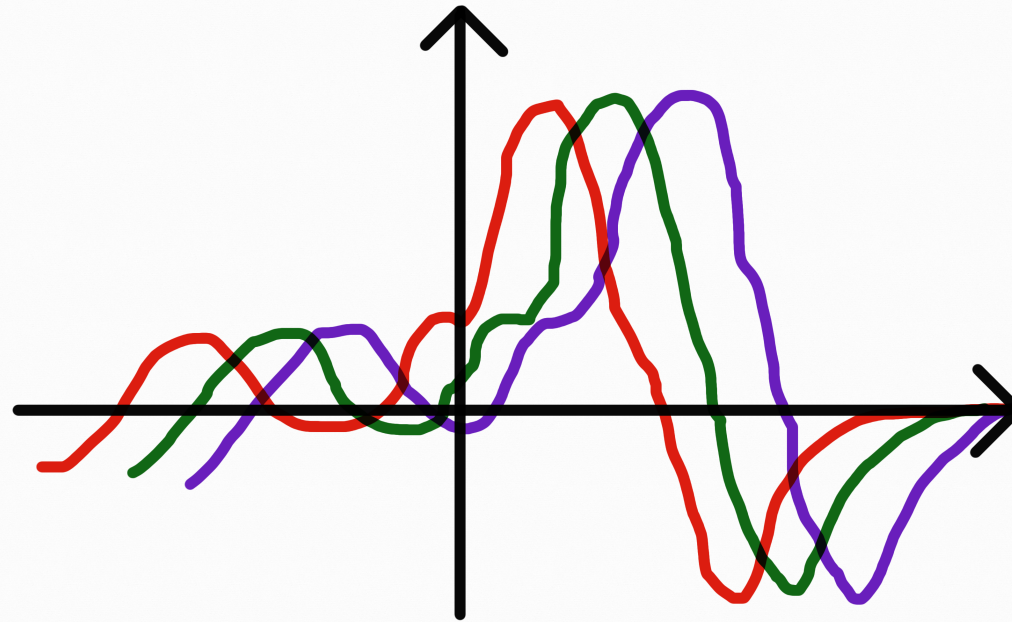
Wave equation

$y(x, t) = f(x - Vt)$ moves to the right with velocity V !!



Wave equation

$y(x, t) = f(x - Vt)$ moves to the right with velocity V !!



- $y(x, t) = f(x + vt)$ Moves to the left with velocity V , also fulfills wave equation
- Can be generalized to 2D, 3D
- There are many wave-equations, one for each medium.

Superposition principle

The wave equation is linear. That means any **combination of waves** is also a **solution**

let:
$$\frac{\partial^2}{\partial x^2} y(x, t) = \frac{1}{V^2} \frac{\partial^2}{\partial t^2} y(x, t)$$

$$\frac{\partial^2}{\partial x^2} w(x, t) = \frac{1}{V^2} \frac{\partial^2}{\partial t^2} w(x, t)$$

Then:

$$\frac{\partial^2}{\partial x^2} [y(x, t) + w(x, t)] = \frac{1}{V^2} \frac{\partial^2}{\partial t^2} [y(x, t) + w(x, t)]$$

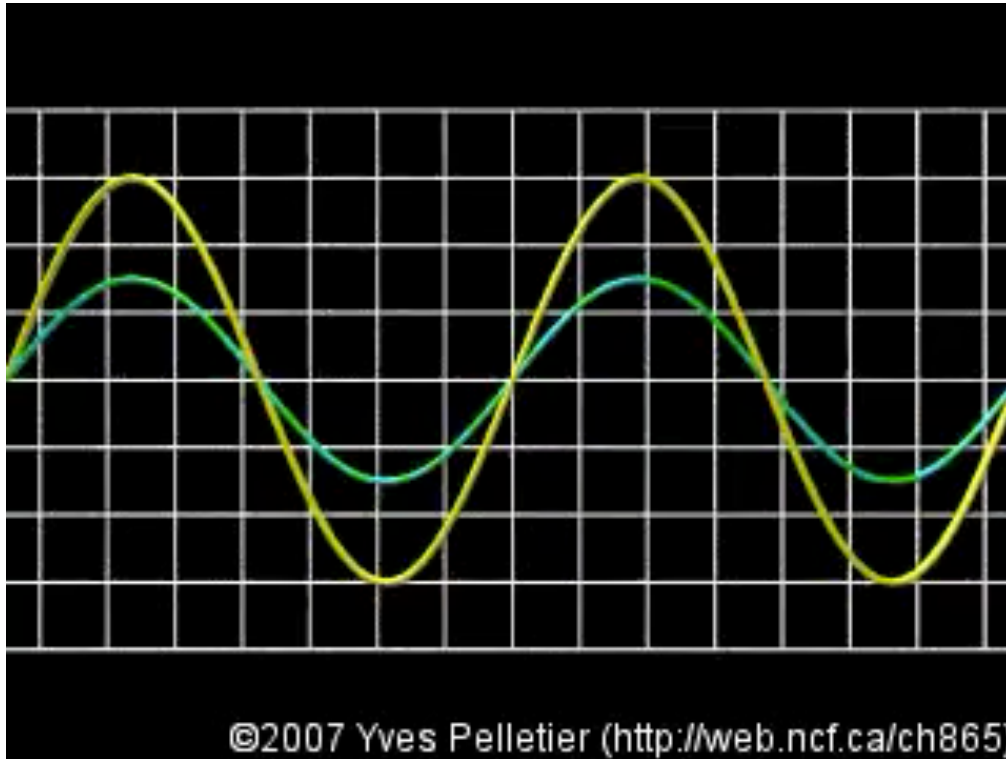
2.1.3) Standing waves

What happens if we combine two identical waves travelling in opposite directions?

https://phet.colorado.edu/sims/html/wave-on-a-string/latest/wave-on-a-string_en.html

2.1.3) Standing waves

What happens if we combine two identical waves travelling in opposite directions?



Animation from: <https://www.youtube.com/watch?v=ic73oZoqr70>

Using (6), we can write this as:

$$y(x, t) = A \sin(kx - \omega t) + A \sin(-kx - \omega t)$$

Standing waves

$$y(x, t) = A \sin(kx - \omega t) + A \sin(-kx - \omega t)$$

Trigonometric identity

$$\sin(\alpha \pm \beta) = \sin(\alpha)\cos(\beta) \pm \cos(\alpha)\sin(\beta) \quad (14)$$

$$y(x, t) = A \left[\cancel{\sin(kx)\cos(\omega t)} - \cos(kx)\sin(\omega t) + \cancel{\sin(-kx)\cos(\omega t)} - \underbrace{\cos(-kx)}_{\cos(kx)}\sin(\omega t) \right]$$

-sin(kx) cos(kx)

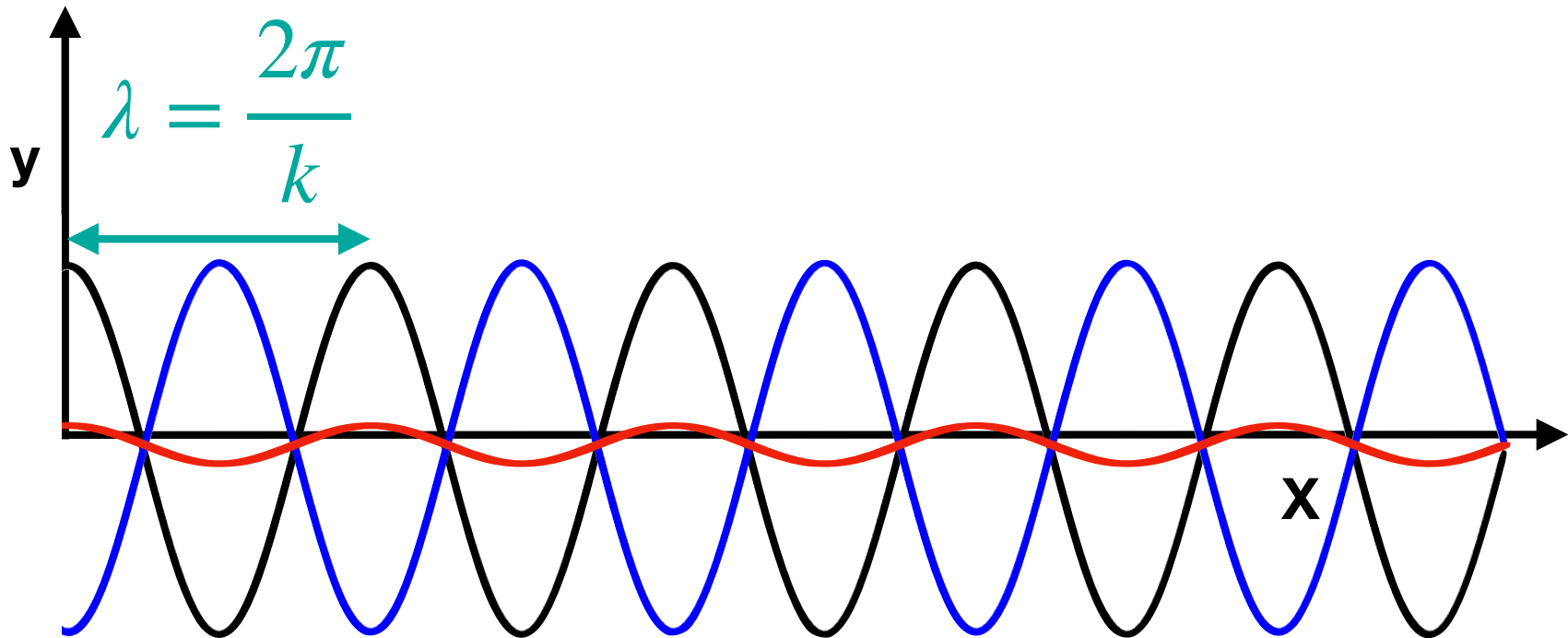
$$y(x, t) = -2A \cos(kx) \sin(\omega t)$$

Standing waves

Formula for some **standing wave**

$$y(x, t) = \tilde{A} \cos(kx) \sin(\omega t)$$

(15)

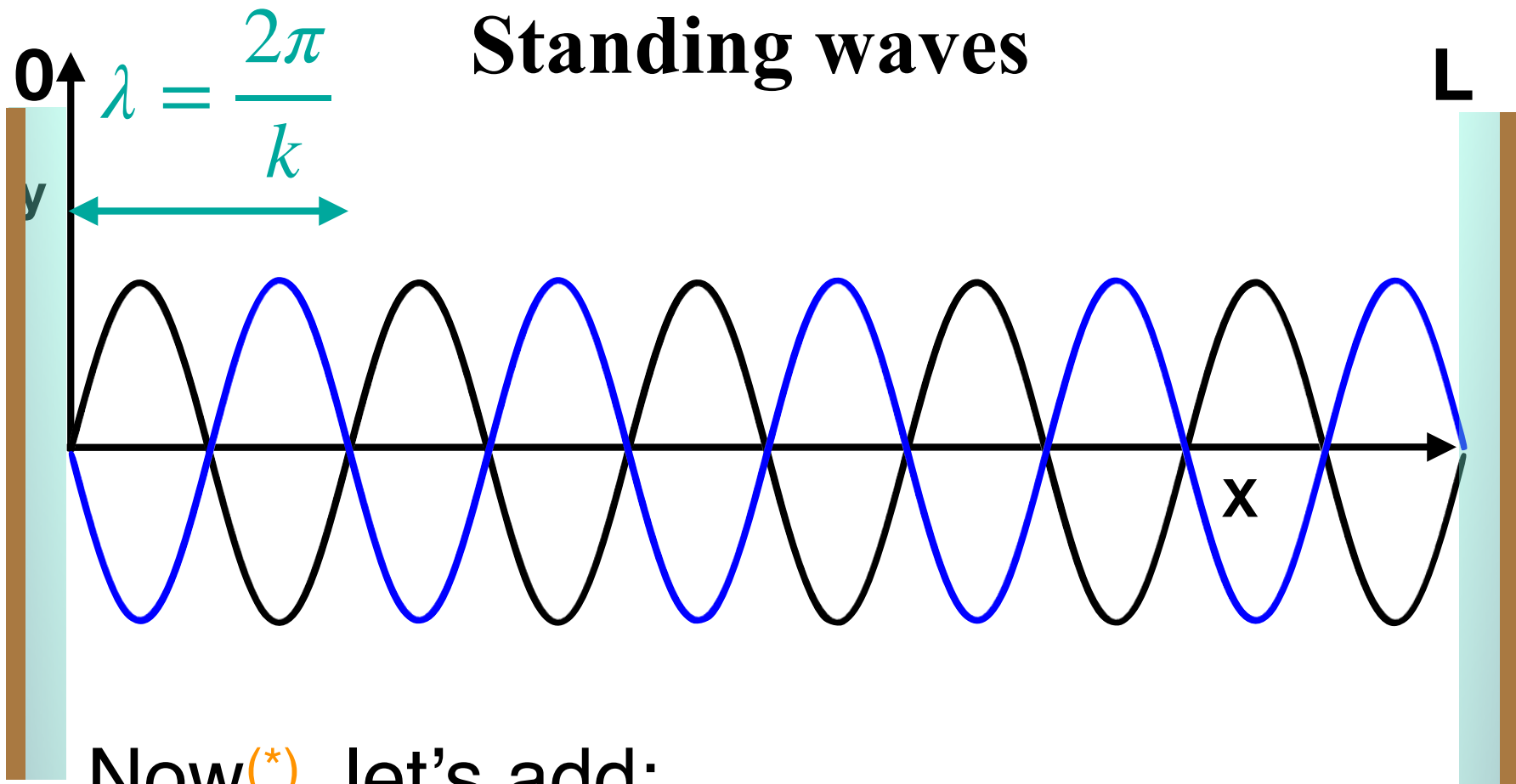


$$t = \frac{\pi}{2\omega}$$

just before $t = \frac{\pi}{\omega}$

$$t = \frac{3\pi}{2\omega}$$

Standing waves



Now^(*) let's add:

Boundary condition: $y(0,t) = y(L,t) = 0$ (16b)

Resonance condition for **standing wave**

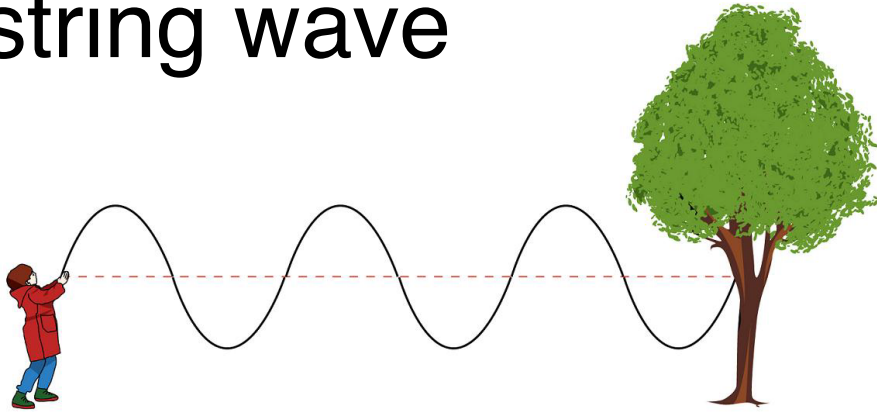
$$L = n \frac{\lambda}{2} \quad \lambda = \frac{2L}{n} \quad n = 1, 2, 3, \dots \quad (16)$$

* Q: Eq. (15) is an example that does not fulfill Eq. (16b). Find another example that does.

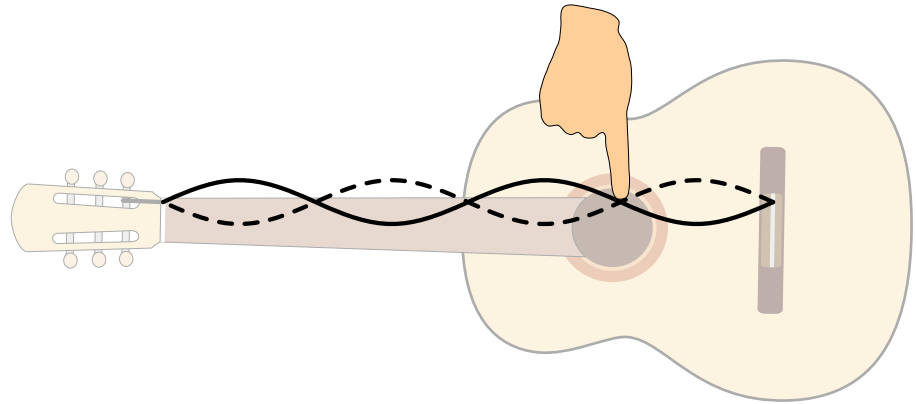
Standing waves

Examples:

Backreflected string wave



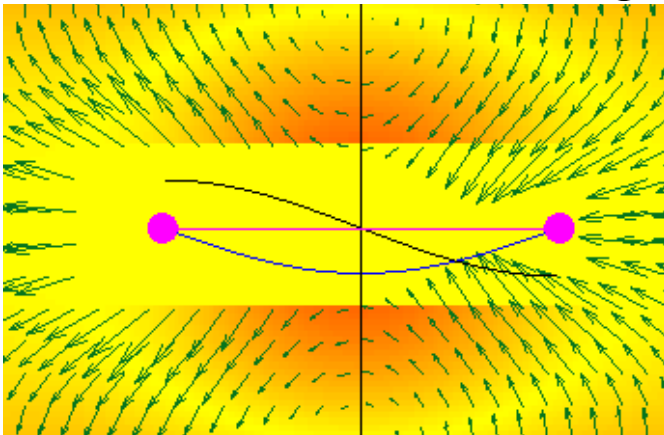
Musical instruments



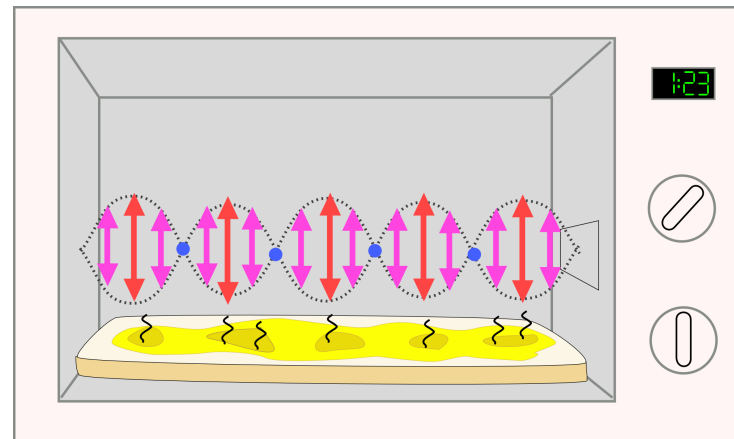
<http://whatmusicreallyis.com/research/physics/>

Antenna

current
charge



Micro-wave oven

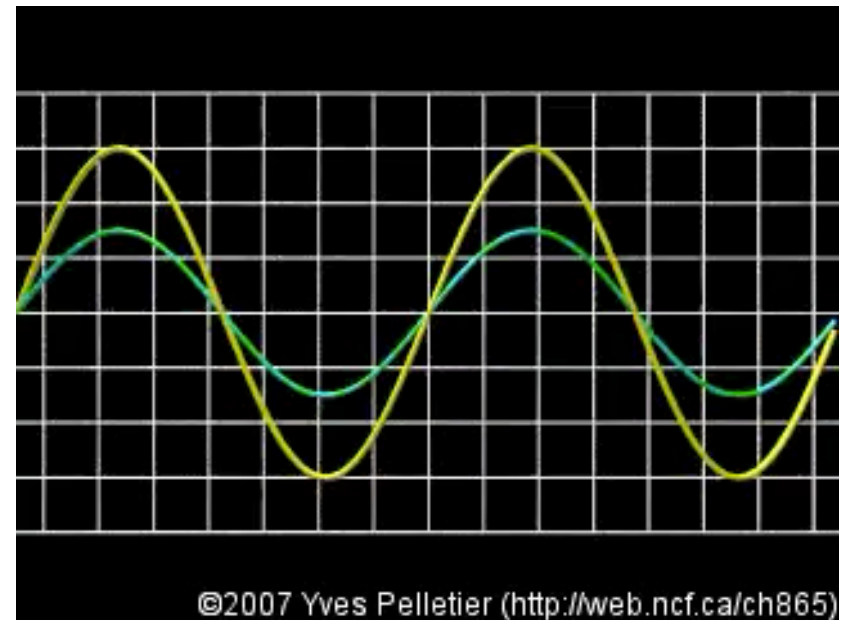


2.1.4) Phenomena characteristic for waves

Interference

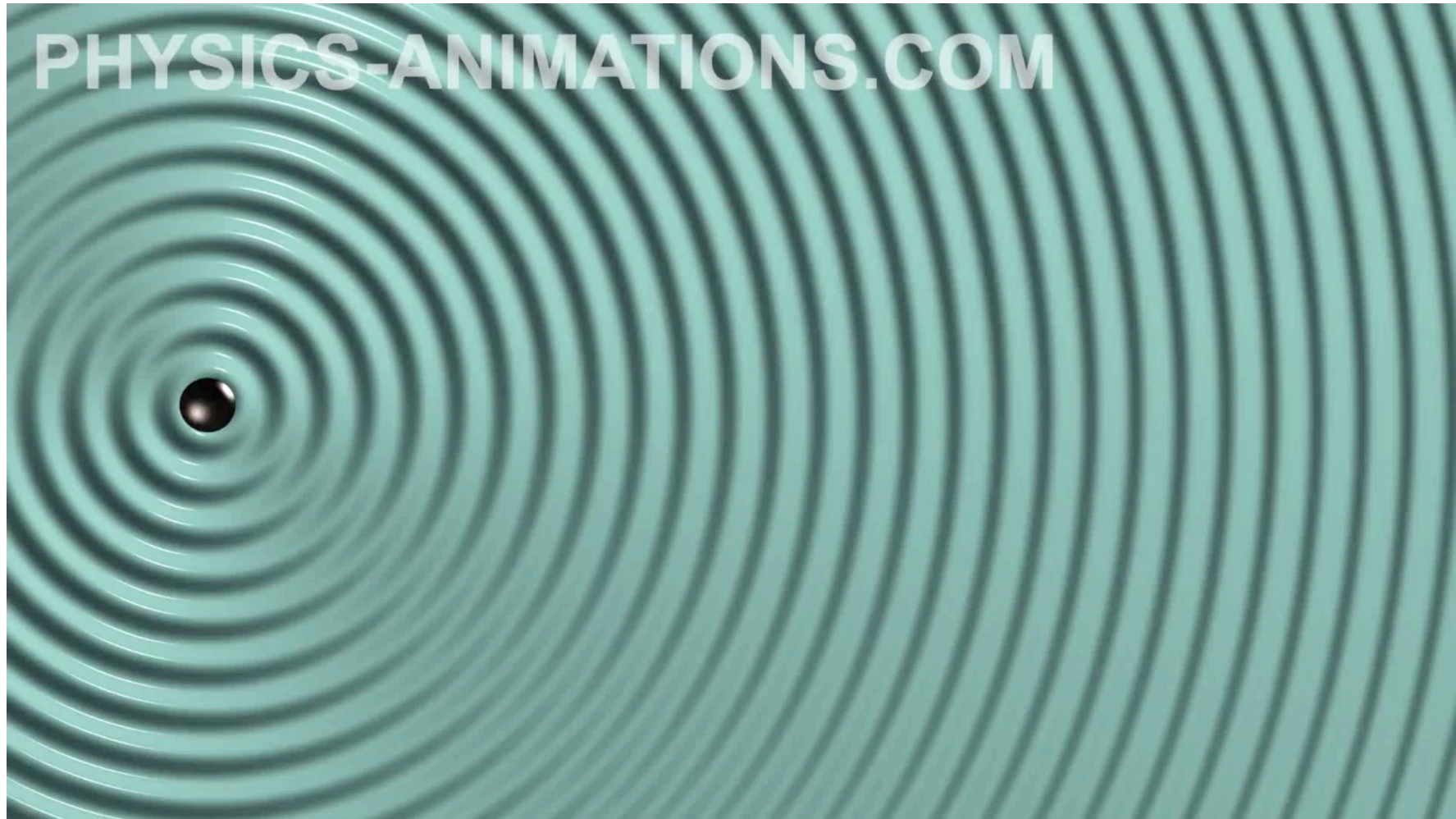
Superposition principle: Waves taking different paths get added.

Standing wave: example where superimposed waves always cancel at anti-node:



Interference

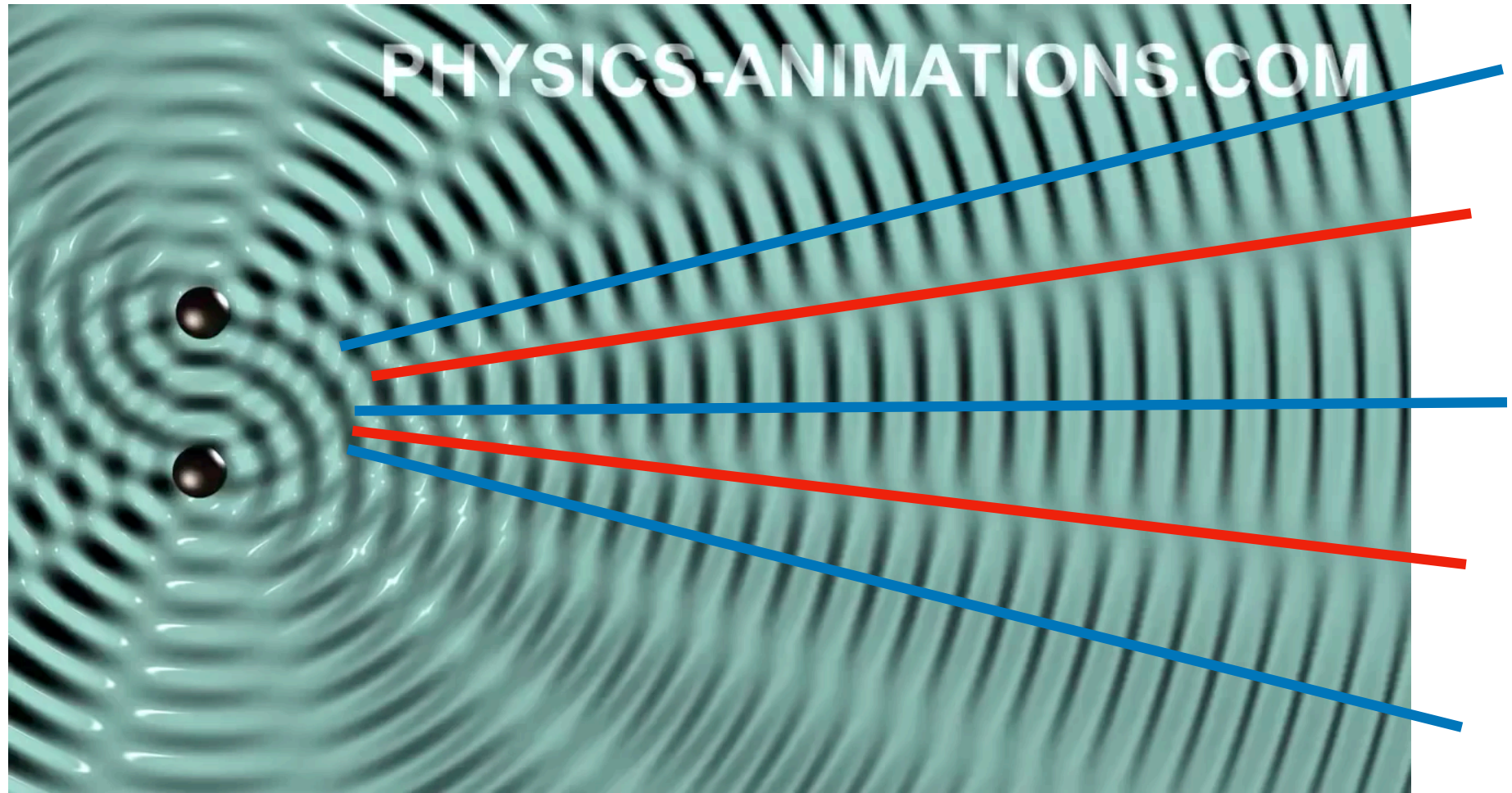
Usually (2D, 3D) more options:



Circular waves on a water surface

Interference

Usually (2D, 3D) more options:



<https://www.youtube.com/watch?v=ovZkFMuxZNc>

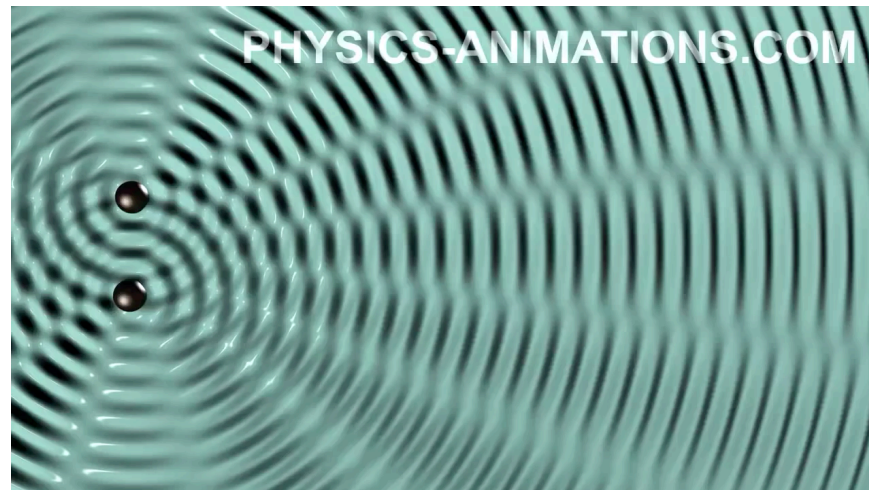
Two circular waves: — strengthen — cancel

Interference

Waves can show **interference**

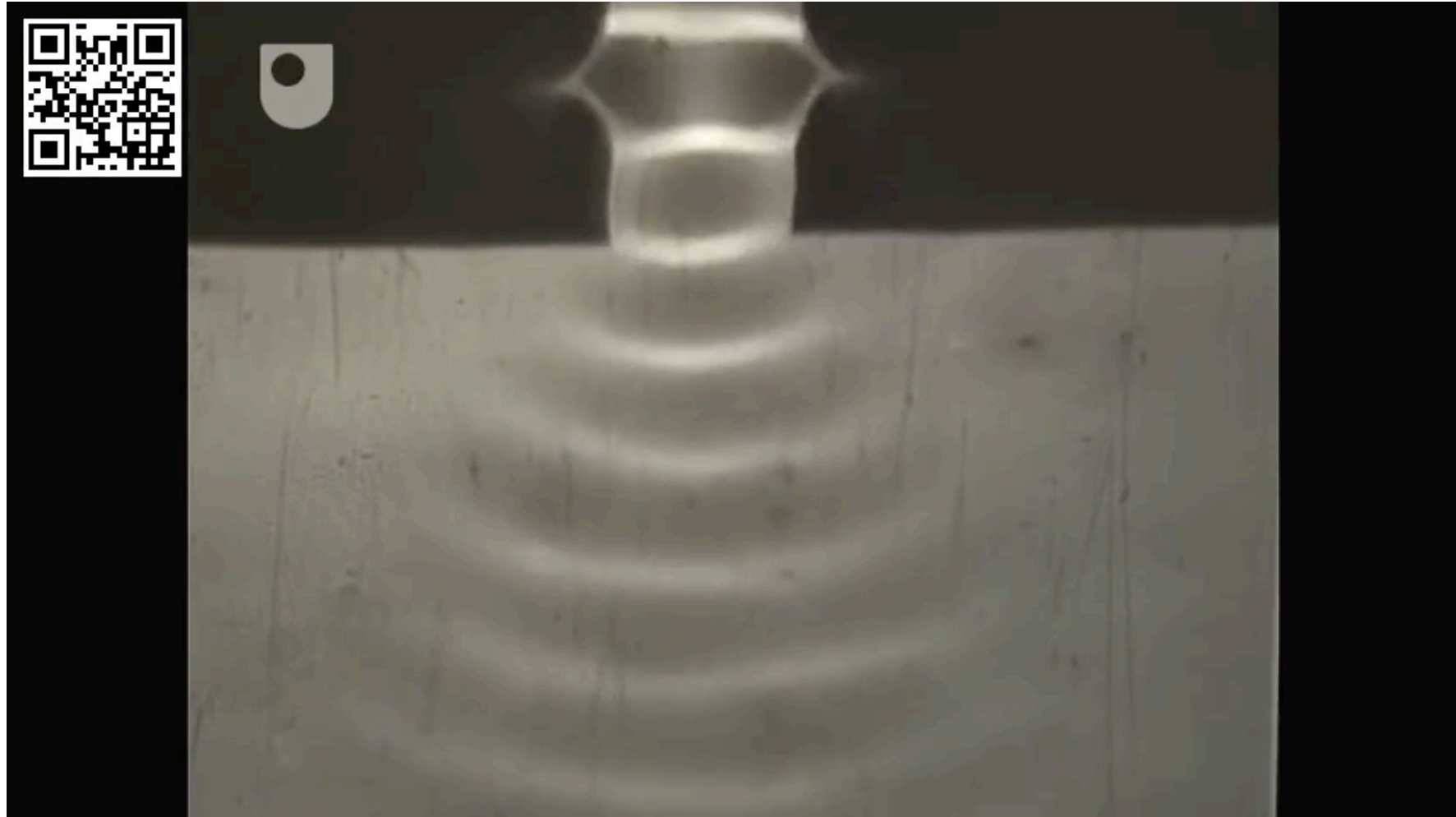
-strengthening in certain directions/ at certain times: **constructive** interference

-weakening in certain directions/ at certain times: **destructive** interference



Diffraction

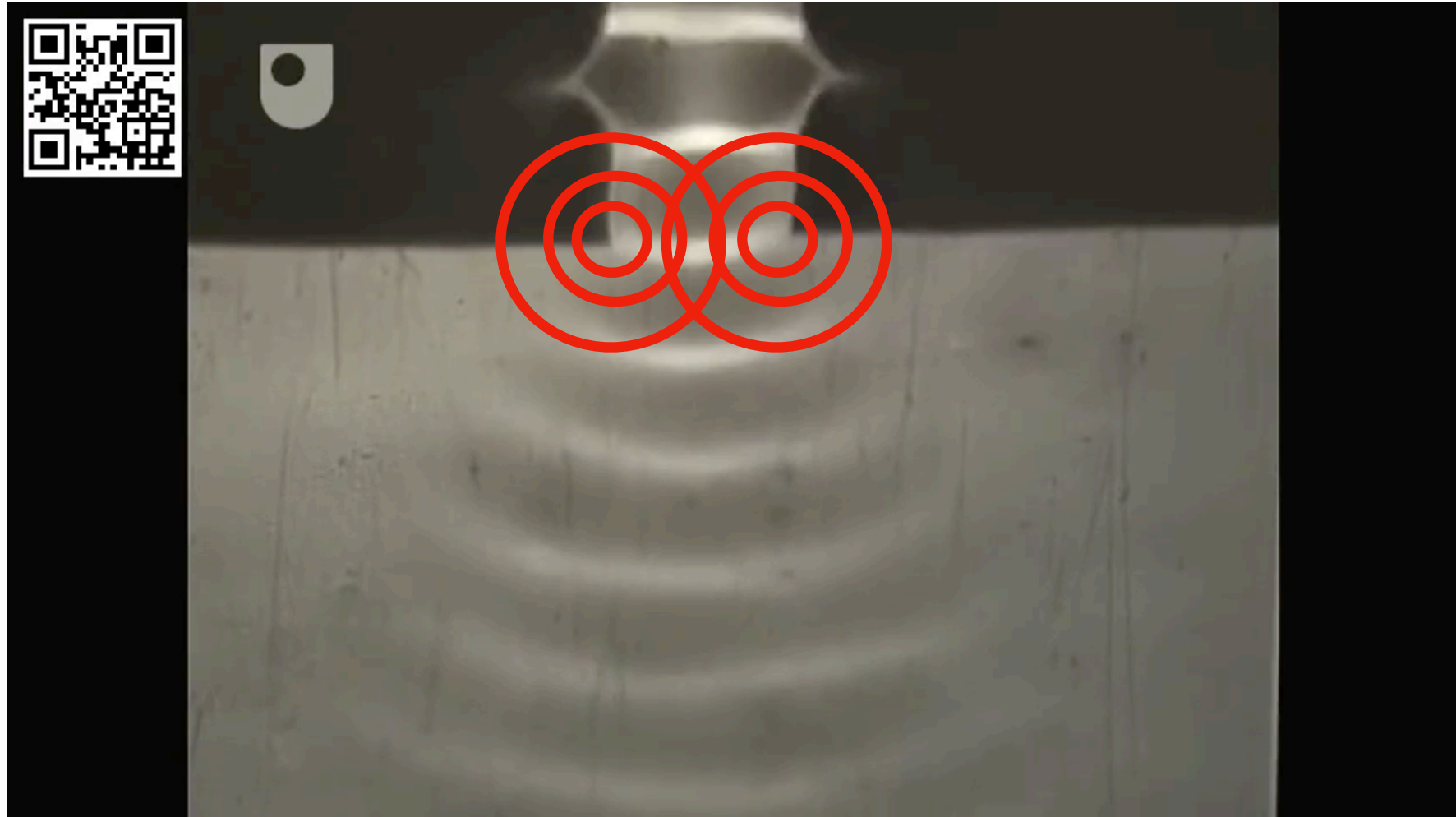
Waves can turn around corners:



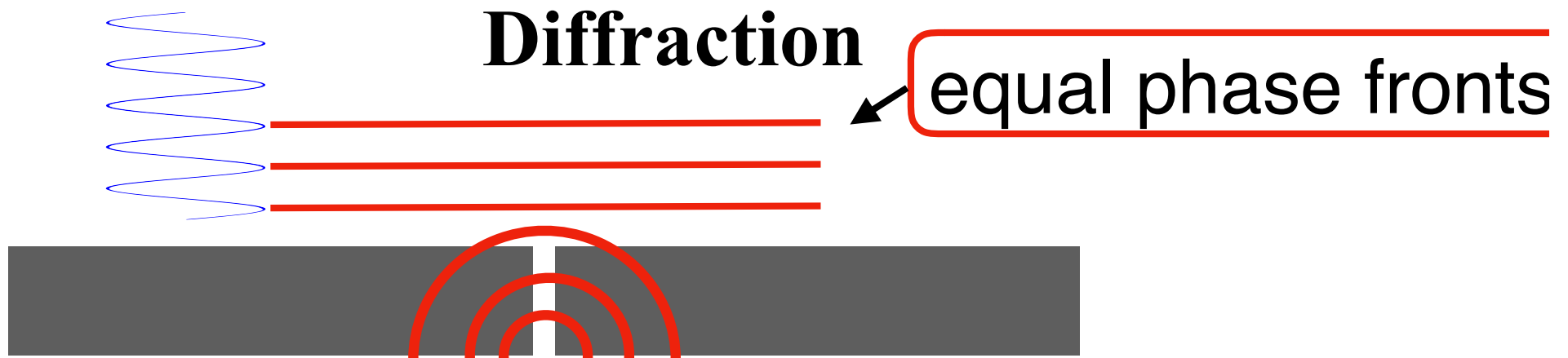
<https://www.youtube.com/watch?v=BH0NfVUTWG4>

Diffraction

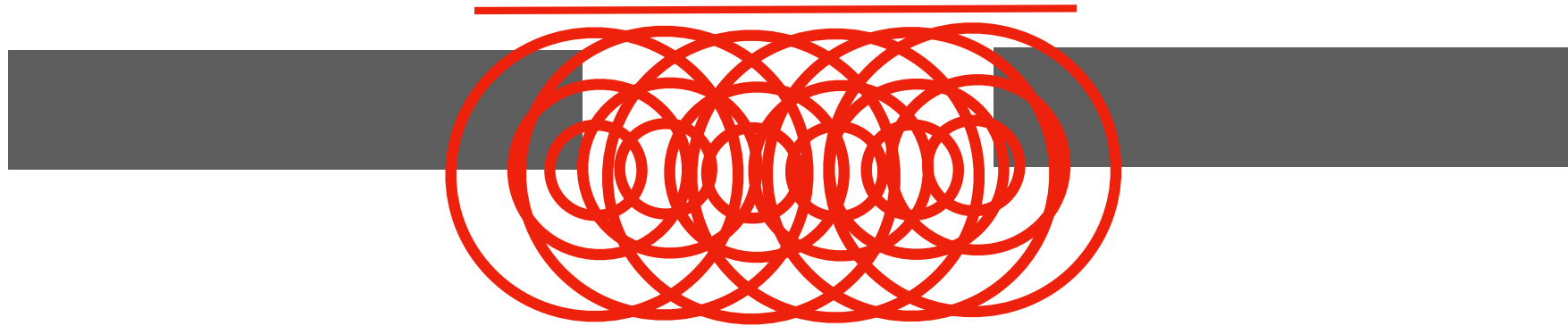
Decompose wave into lots of spherical waves:



Could see this from 2D wave equation

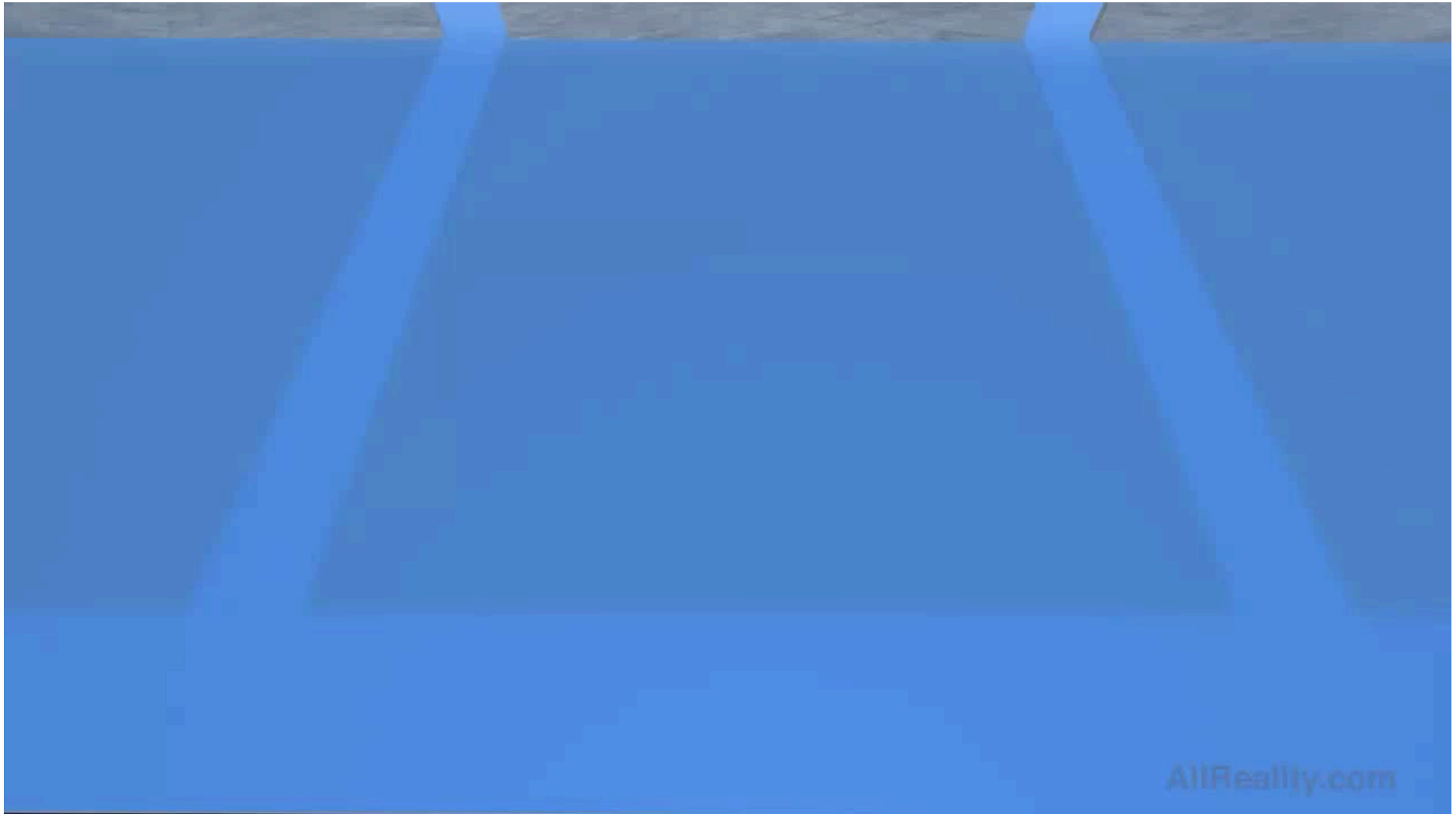


Slit **smaller** than wavelength: emits circular waves going in **ALL** directions



Slit **larger** than wavelength: waves destructively interfere if direction not almost forward (*tutorial, waves and optics course*)

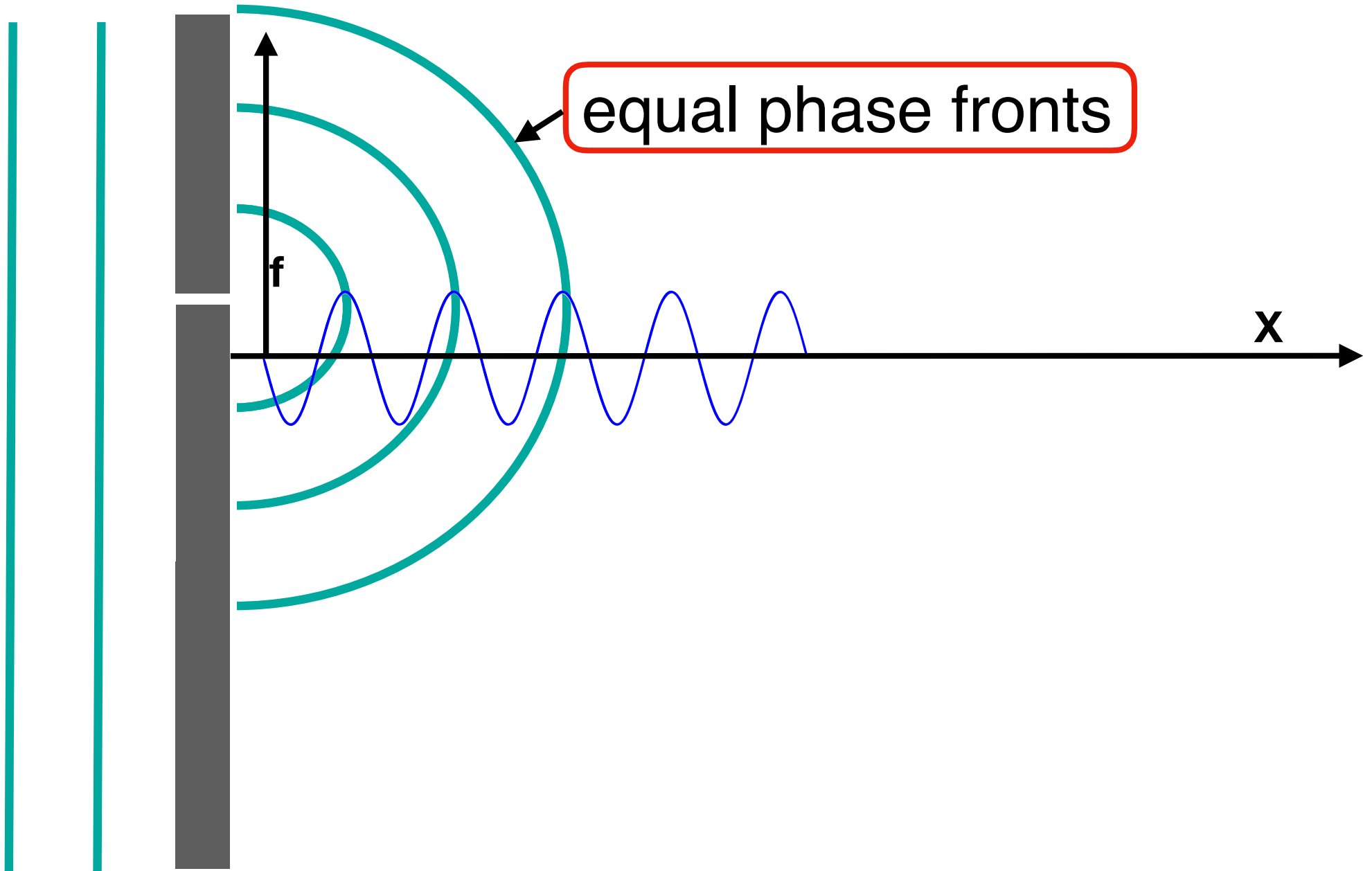
Diffraction and Interference



Double slit interference

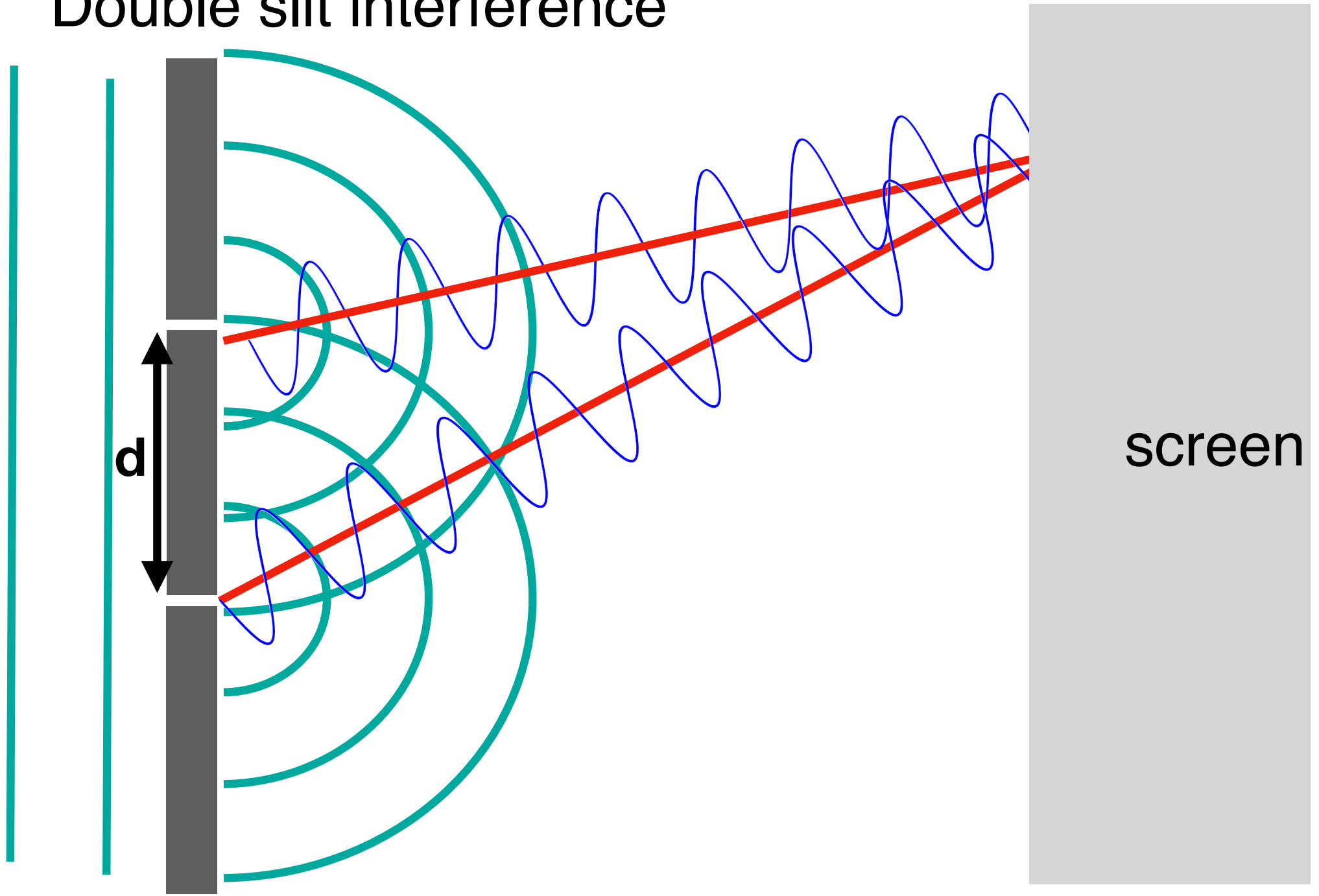
Diffraction and Interference

Double slit interference



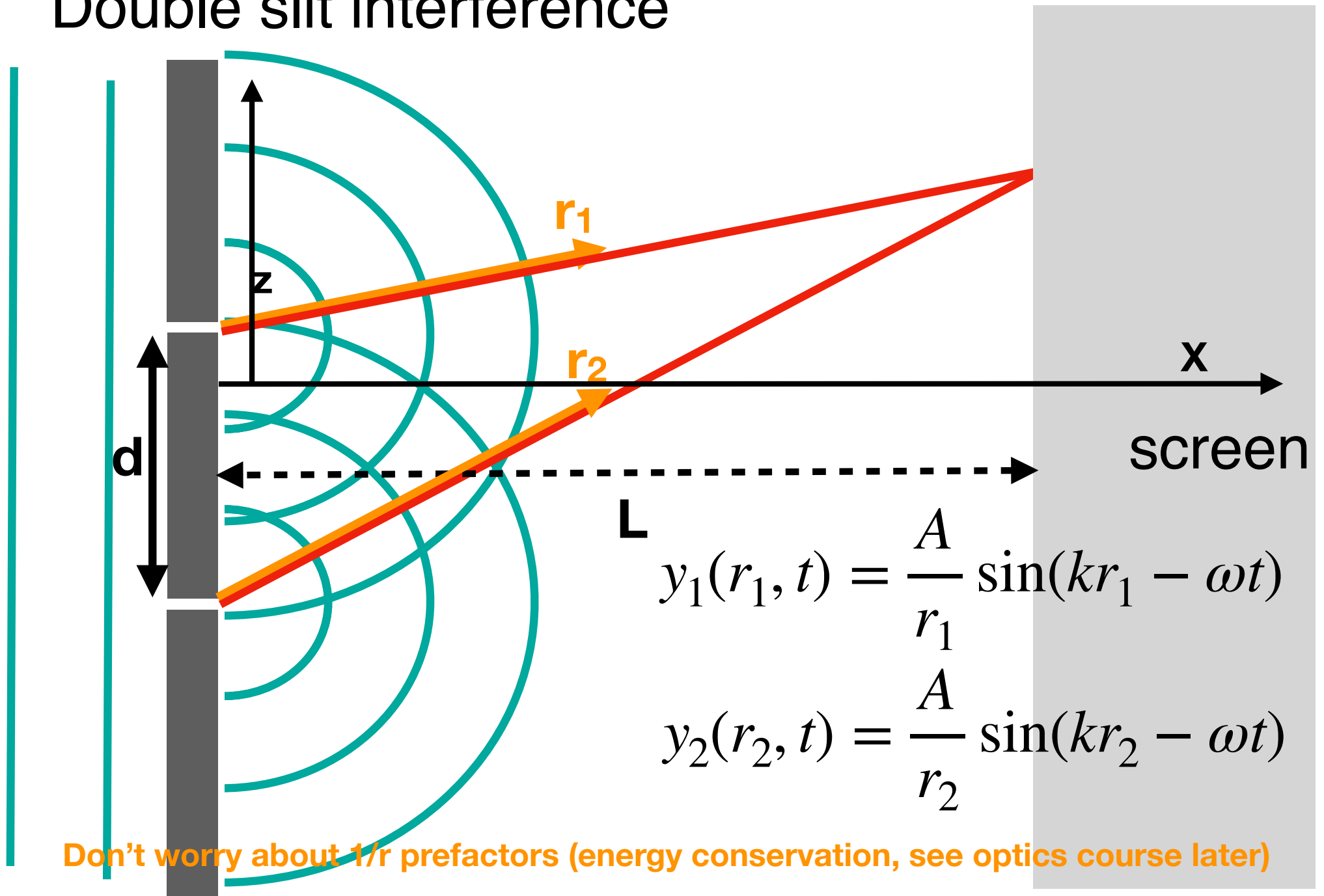
Diffraction and Interference

Double slit interference



Diffraction and Interference

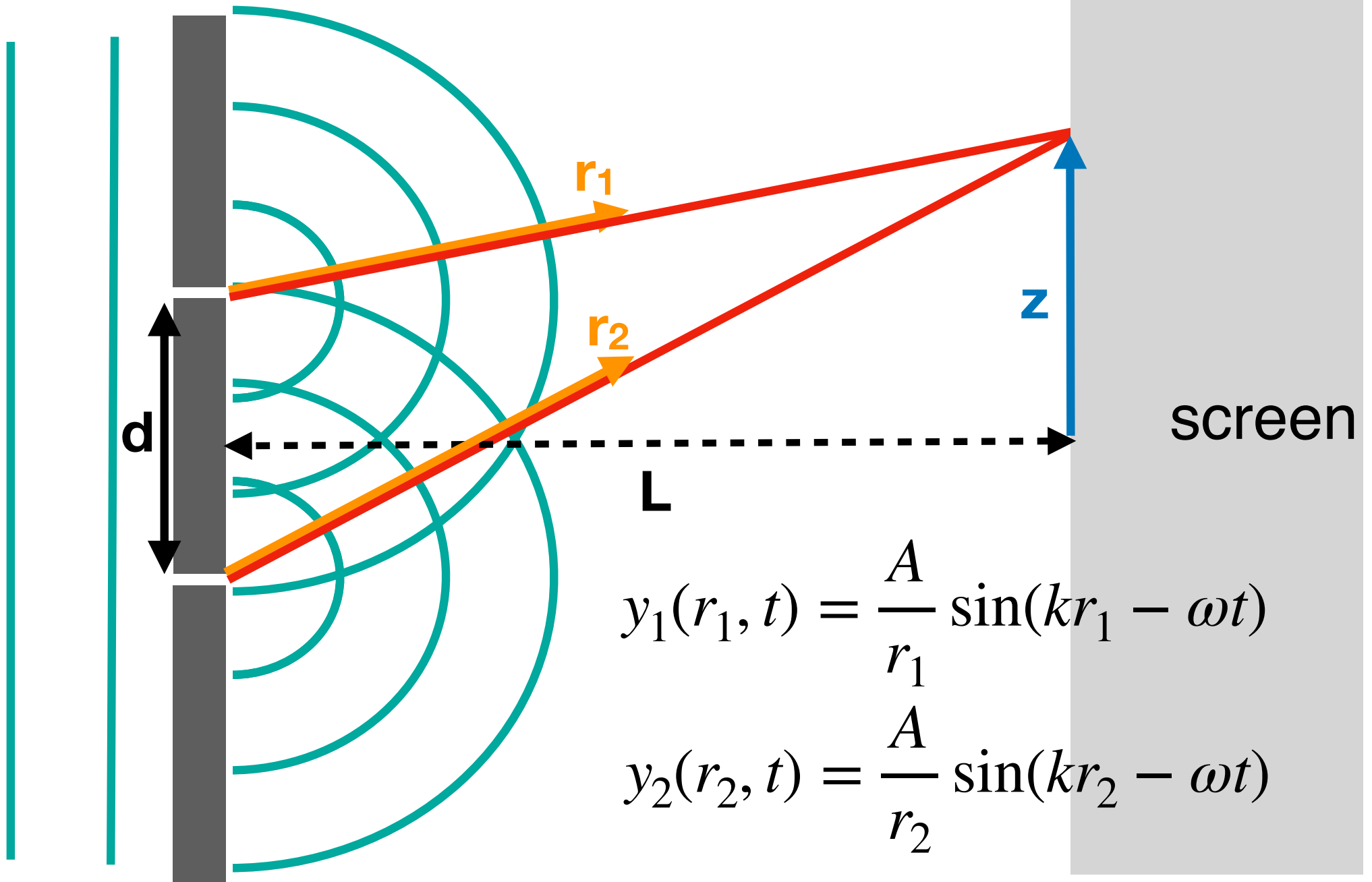
Double slit interference



Diffraction and Interference

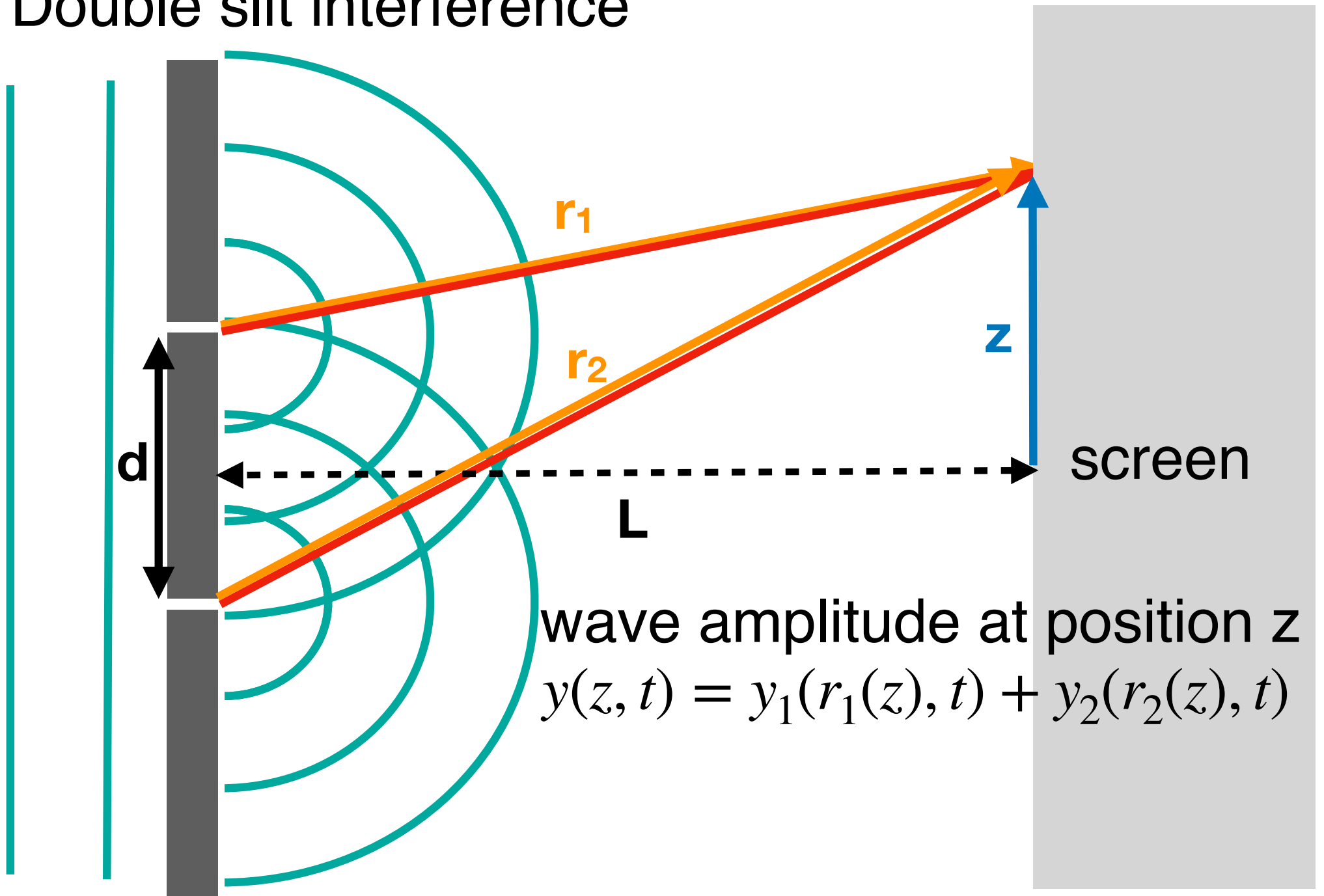
Double slit interference

Fig. 2



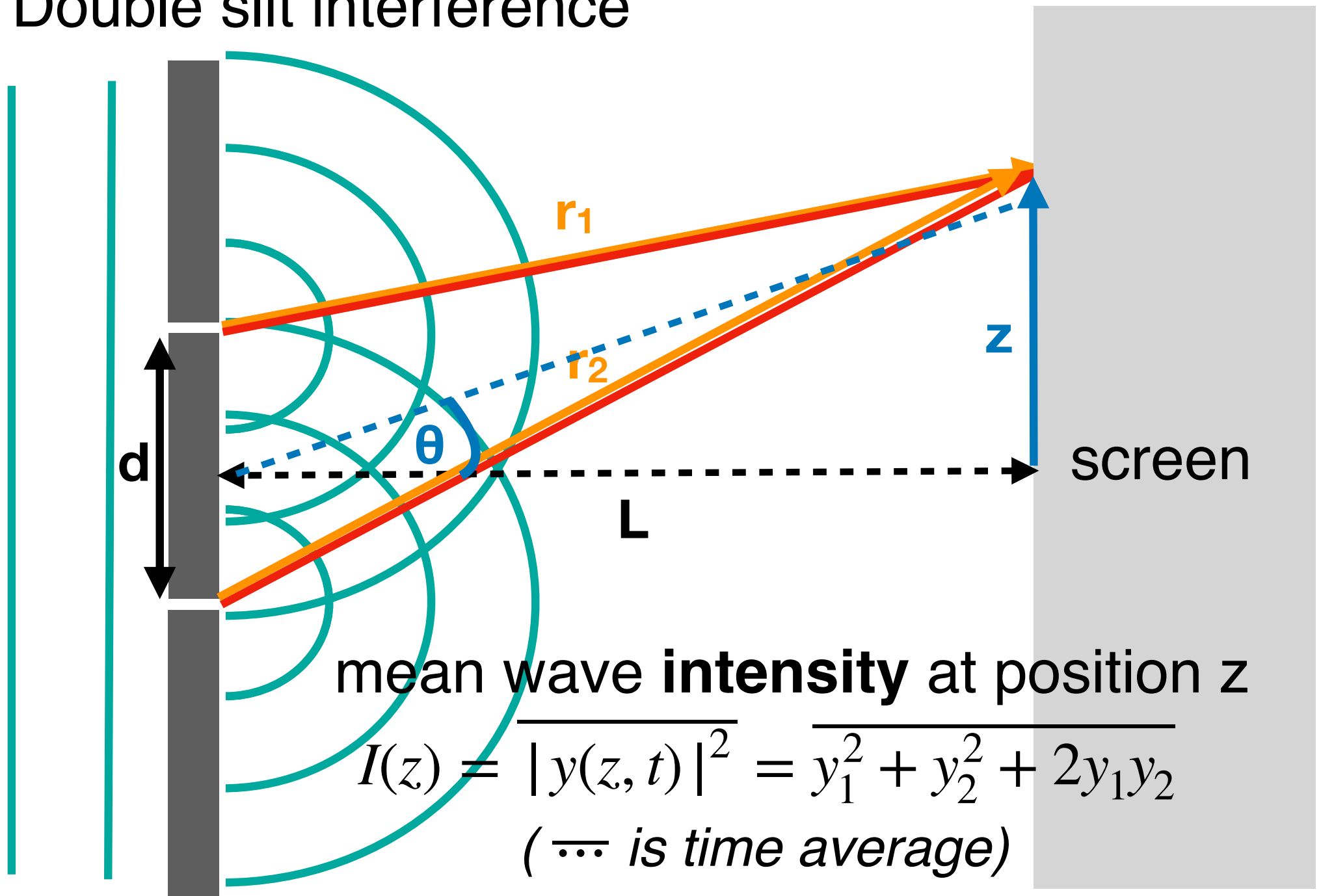
Diffraction and Interference

Double slit interference

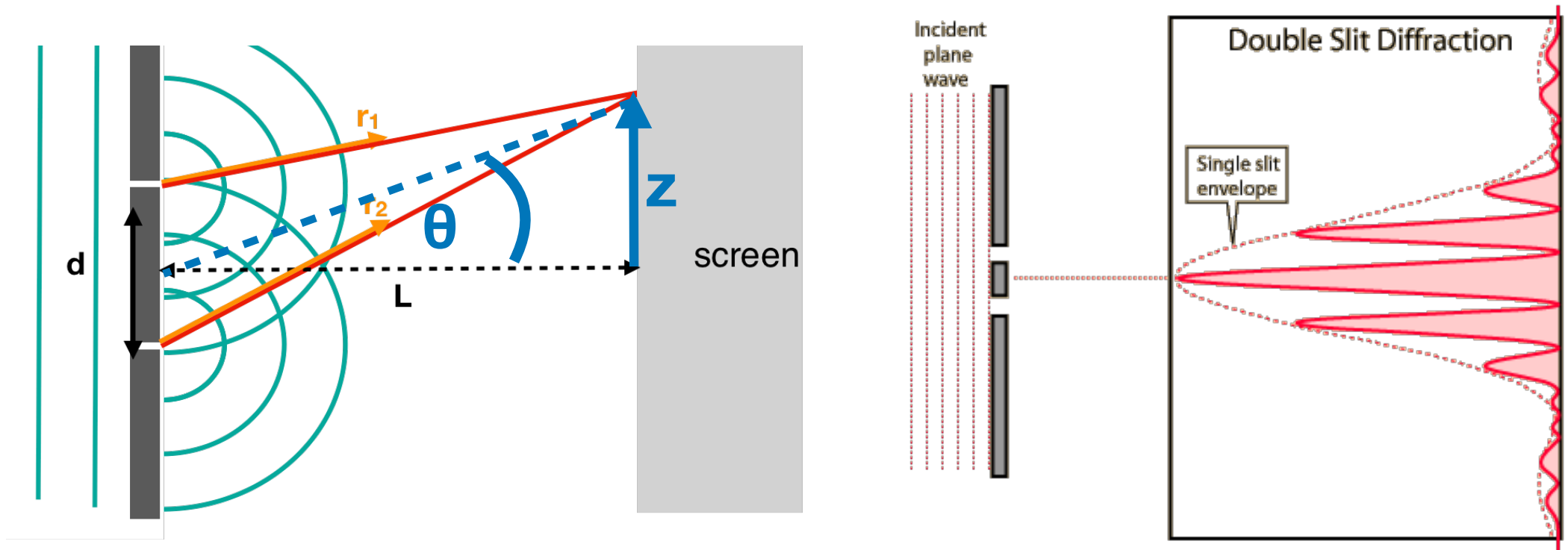


Diffraction and Interference

Double slit interference



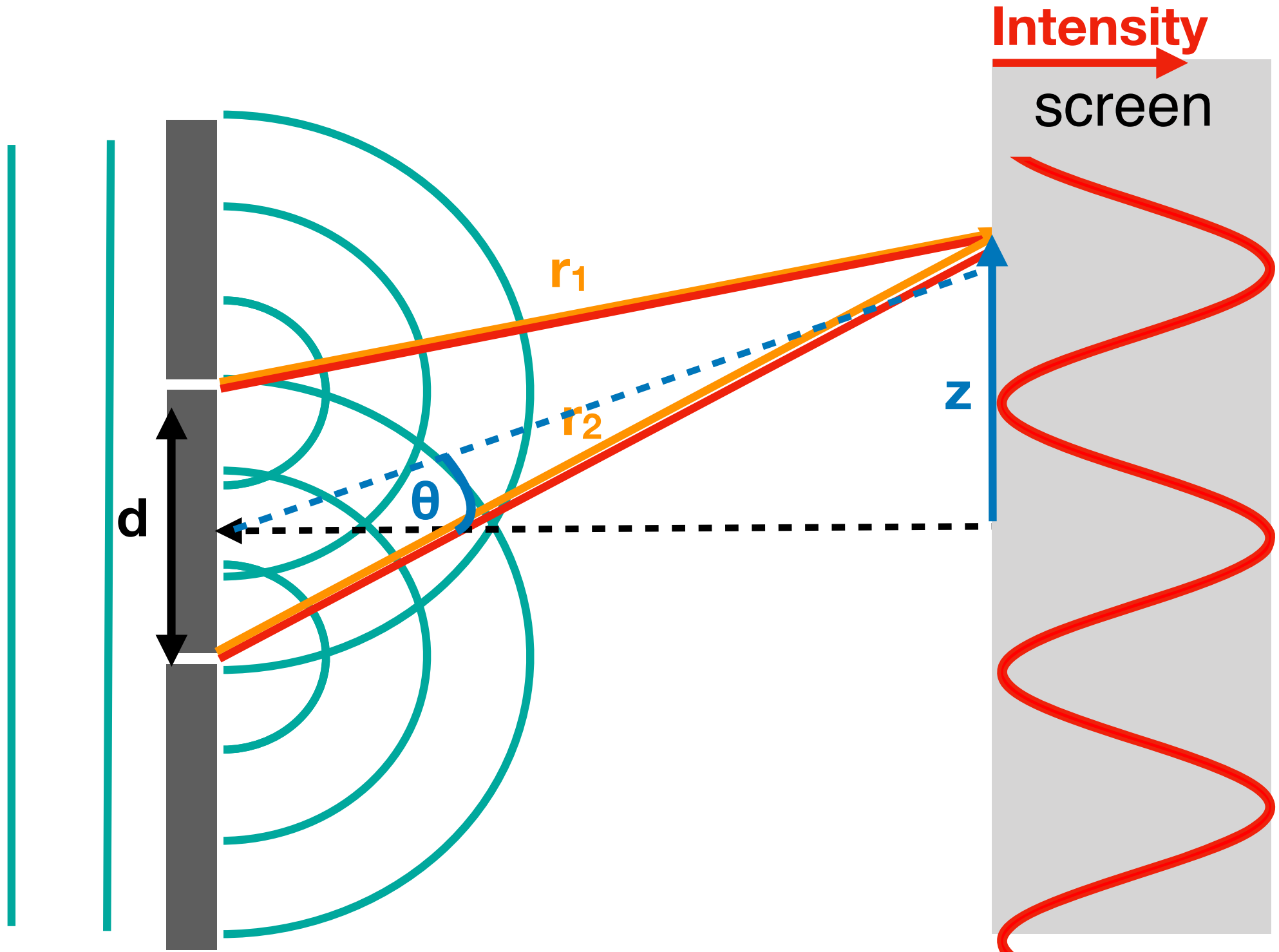
Diffraction and Interference



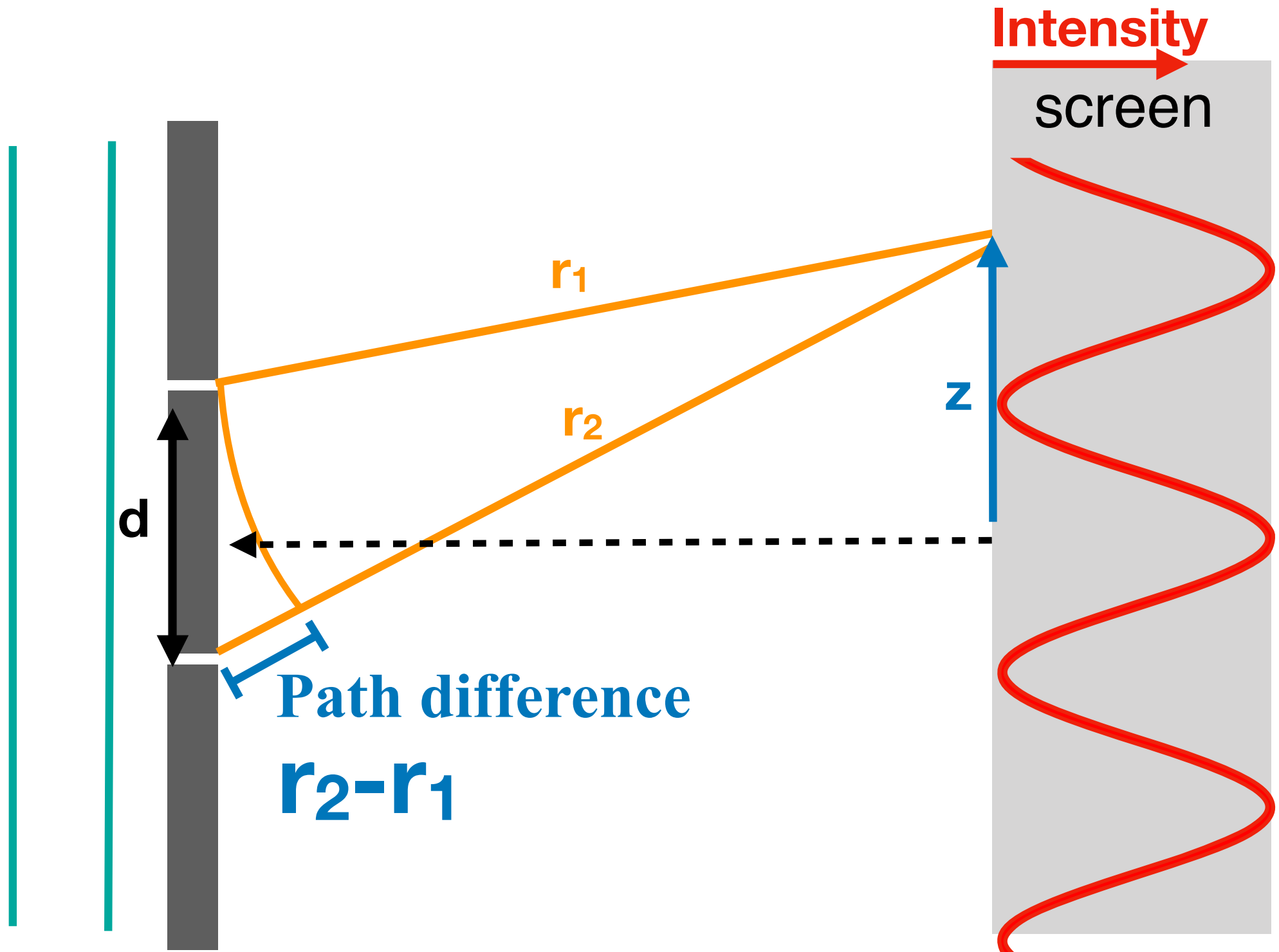
double slit interference pattern

$$I(\theta) \approx I_0 \cos\left(\pi d \frac{\sin \theta}{\lambda}\right) \quad (17)$$

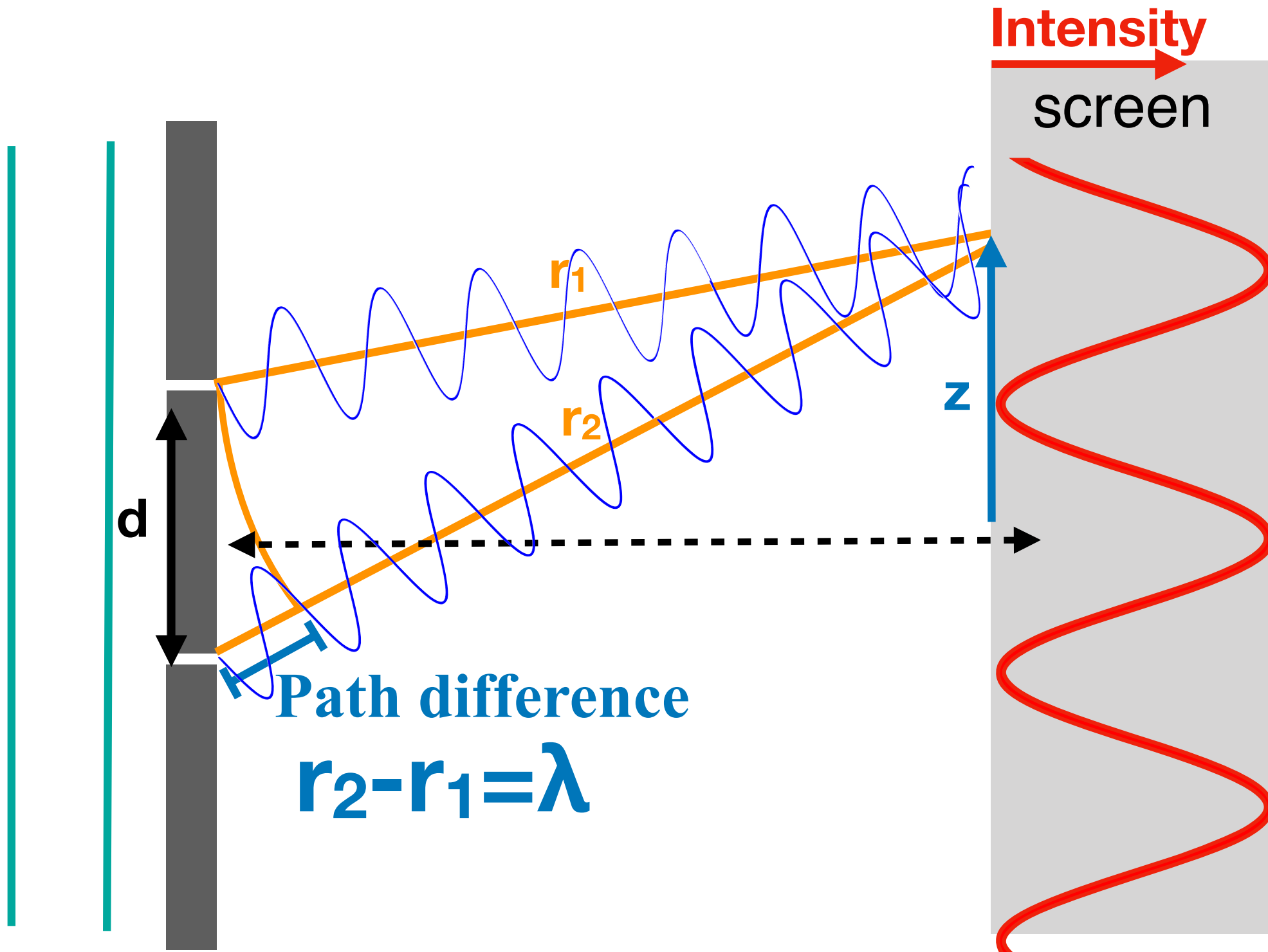
Diffraction and Interference



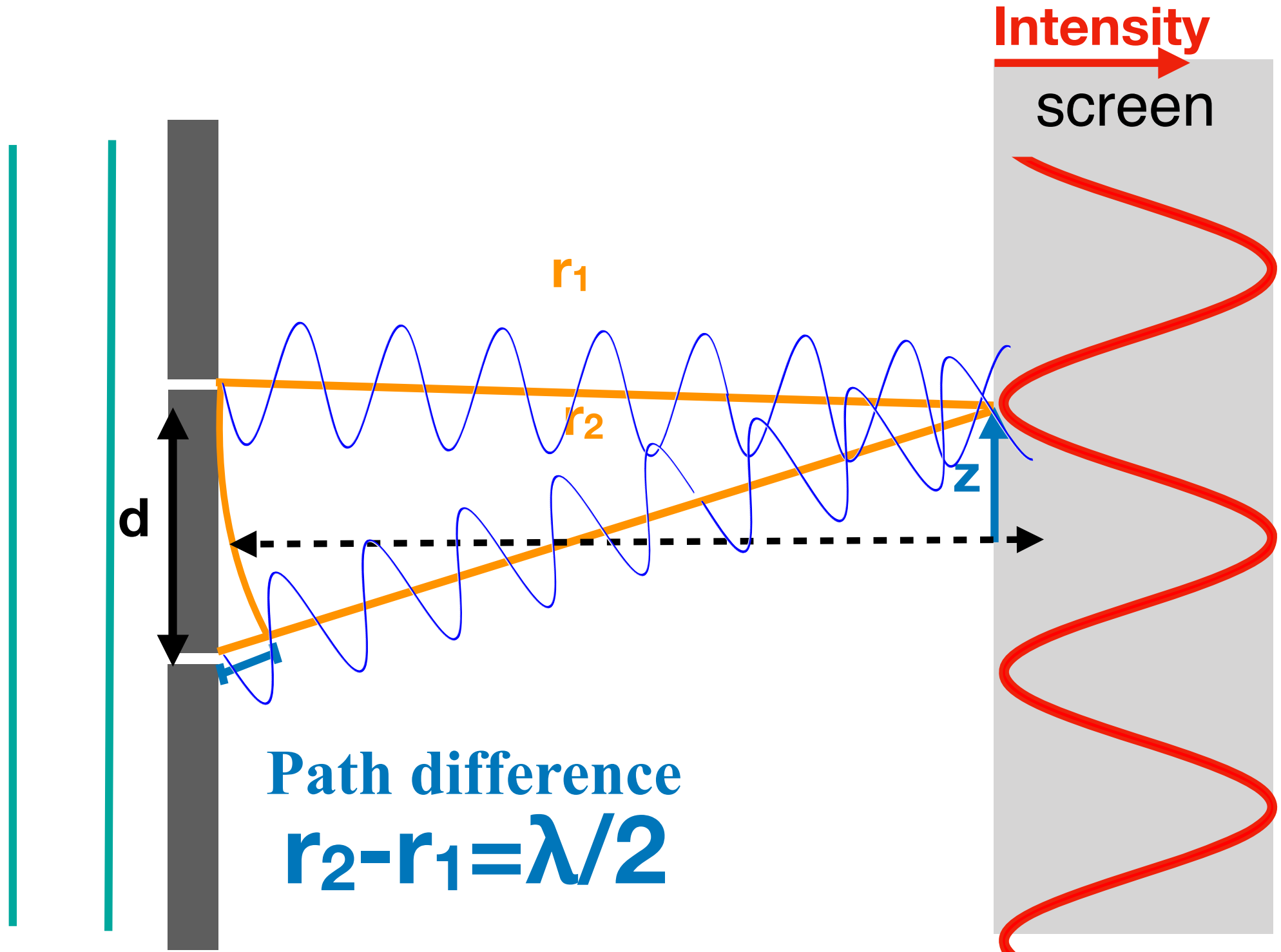
Diffraction and Interference



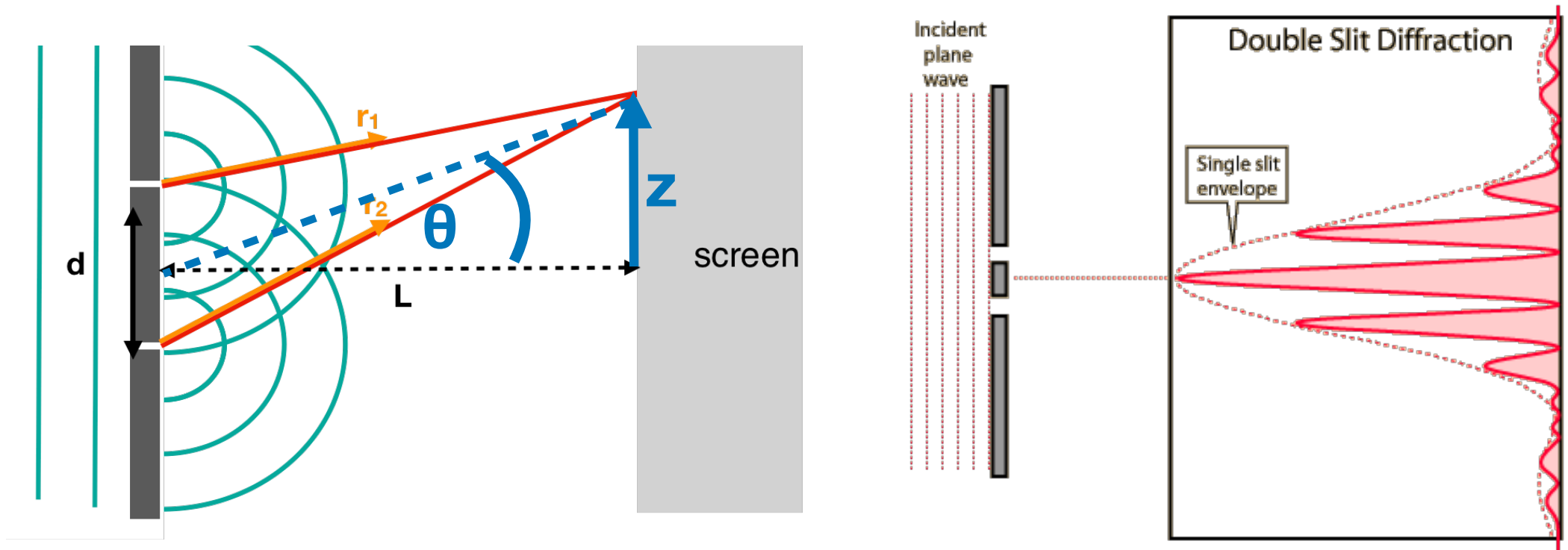
Diffraction and Interference



Diffraction and Interference



Diffraction and Interference



double slit interference pattern

$$I(\theta) \approx I_0 \cos^2\left(\pi d \frac{\sin \theta}{\lambda}\right) \quad (17)$$

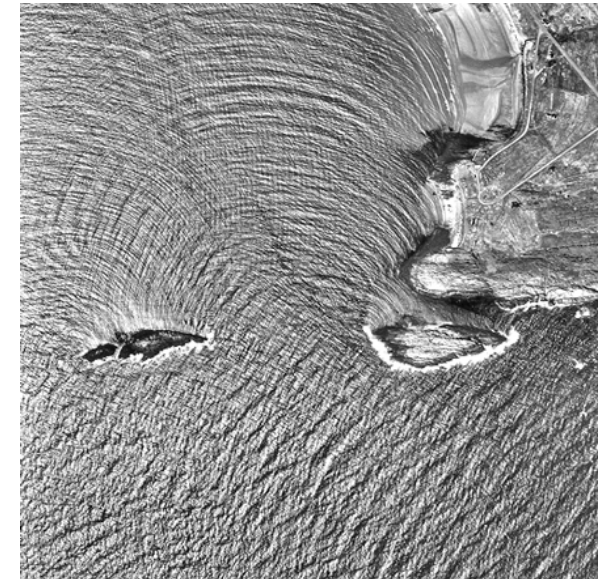
Diffraction and Interference

Examples:



Colors reflected
from CD

VLA Radio
Astronomy

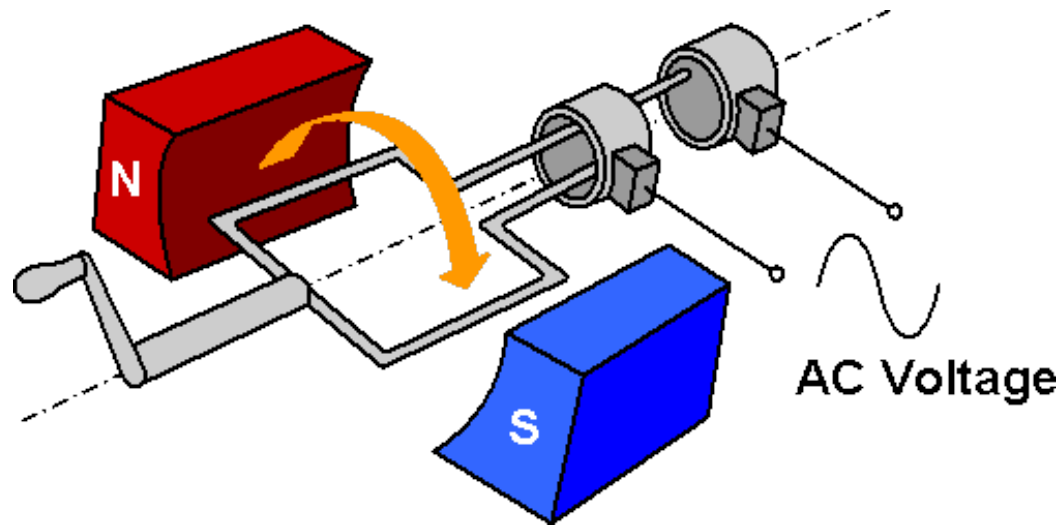


Water in bay

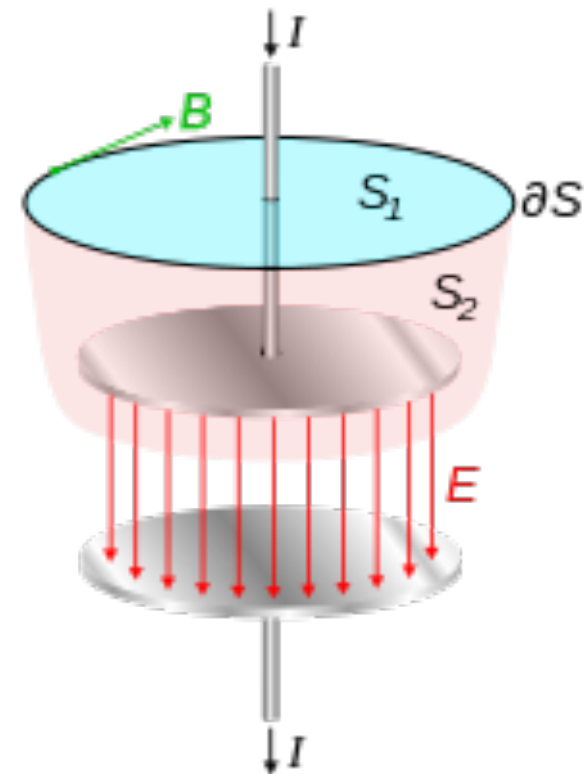
2.1.5) Electromagnetic waves

You will learn in Electro-magnetism lecture:

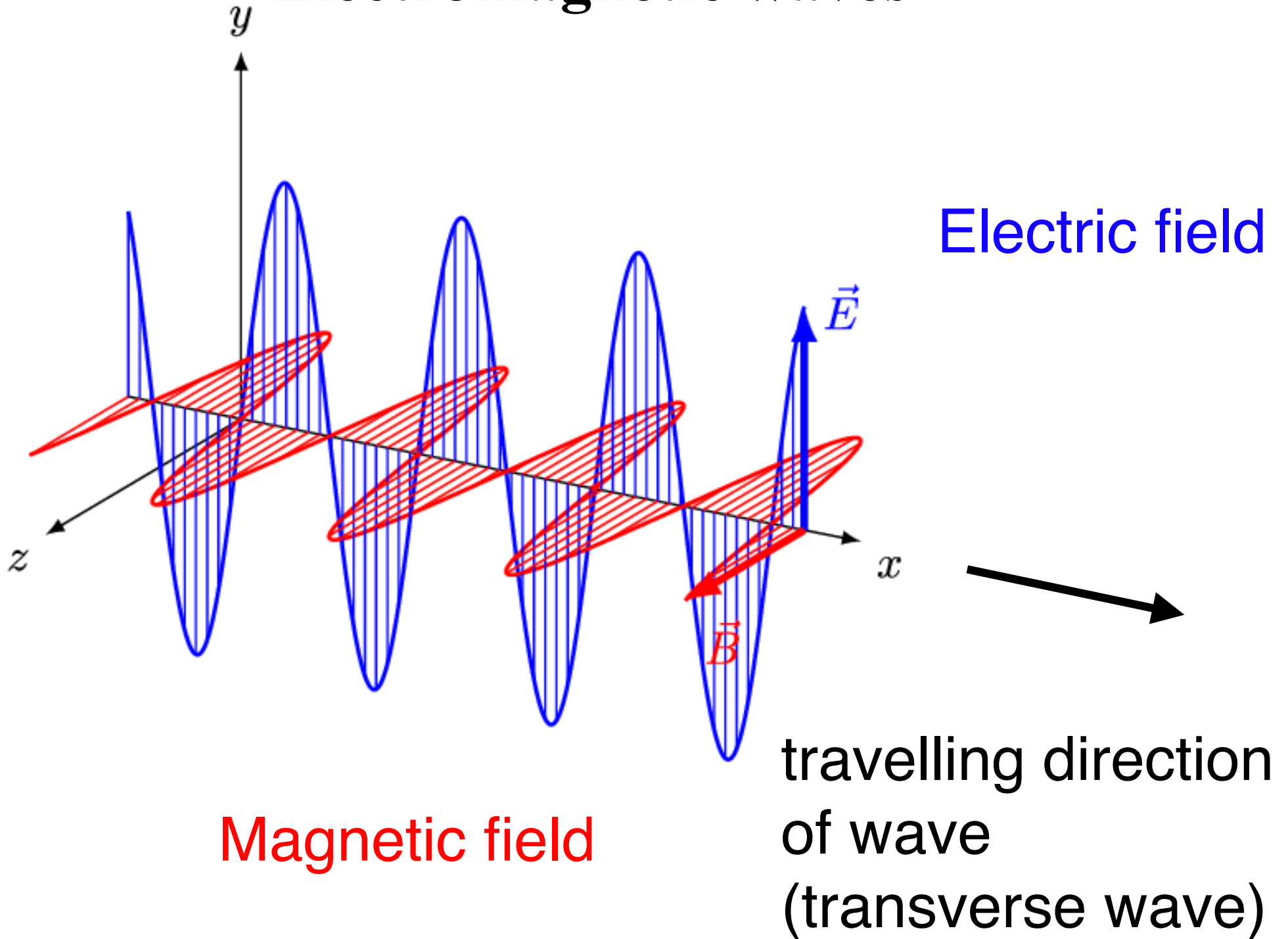
Changing **magnetic** field causes **electric** field (**induction**)



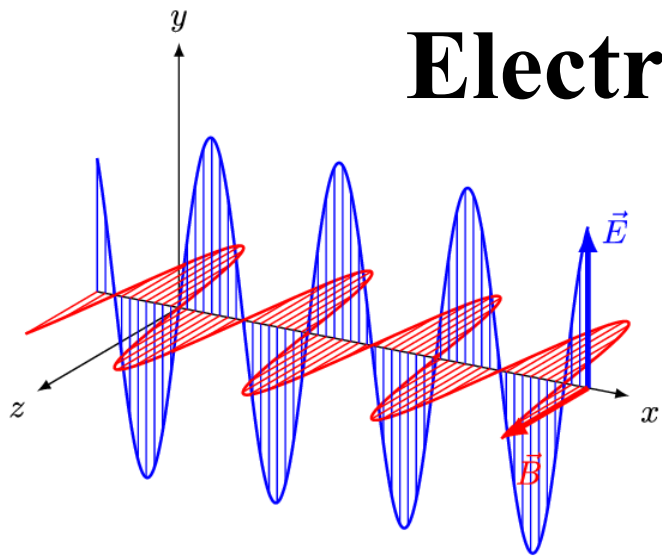
Changing **electric** field causes **magnetic** field



Electromagnetic waves



Electromagnetic waves



Electric field

Magnetic field

Electromagnetic wave equation:

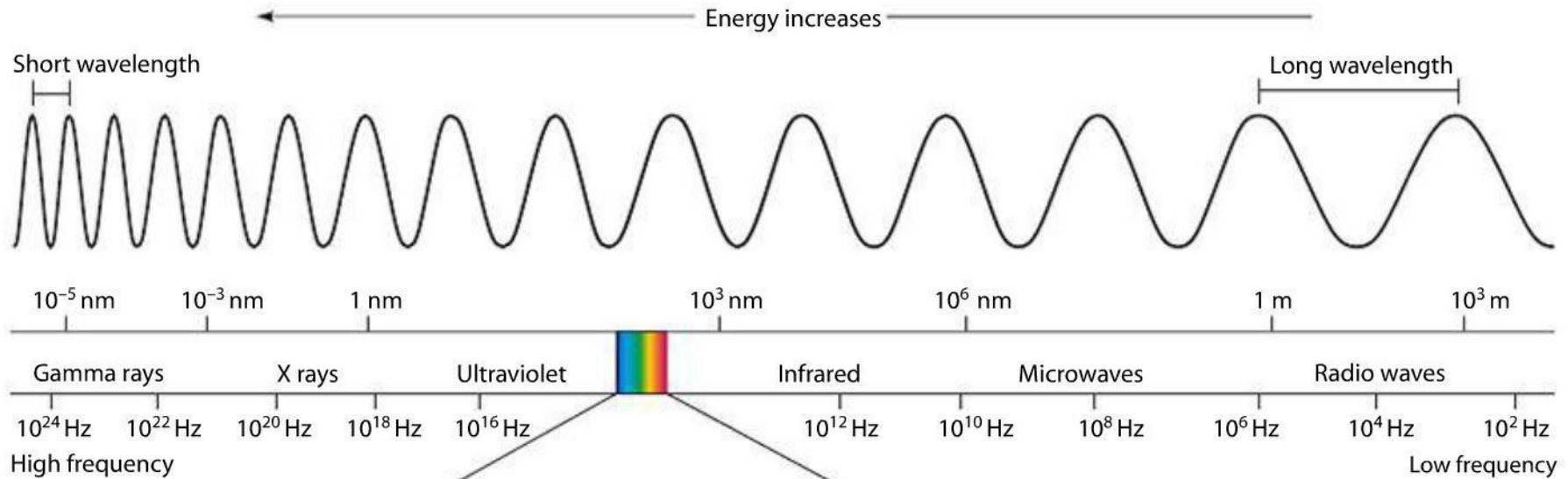
$$\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \mathbf{E}(\mathbf{r}, t) = \frac{1}{c^2} \frac{\partial^2}{\partial t^2} \mathbf{E}(\mathbf{r}, t) \quad (18)$$

Speed of light (vacuum) $c = \frac{1}{\sqrt{\mu_0 \epsilon_0}} \quad (19)$

$$c = 29\,979\,245\,8 \text{ m/s}$$

Electromagnetic waves

$$\nu \lambda = c \quad (10)$$



Color	Wavelength
violet	380–450 nm
blue	450–495 nm
green	495–570 nm
yellow	570–590 nm
orange	590–620 nm
red	620–750 nm

Visible light

4×10^{14} Hz